

## QGIS Application - Bug report #17295

### vector styler in layer properties shows "This renderer doesn't implement a graphical interface" message since 2.18.12 ?

2017-10-17 10:52 AM - landry Landry Breuil

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	GUI	
<b>Affected QGIS version:</b>	2.18.12	<b>Regression?:</b> No
<b>Operating System:</b>	openbsd	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 25193
<b>Description</b>		
<p>Not 100% sure if it's a regression since 2.18.10/11/12 but in the last months i havent been able to style vector layers, the style window in the layer properties always shows "This renderer doesn't implement a graphical interface" whatever the style type is selected. Someone also mentioned it on qgis-dev here: <a href="https://lists.osgeo.org/pipermail/qgis-developer/2017-October/049952.html">https://lists.osgeo.org/pipermail/qgis-developer/2017-October/049952.html</a> - and i can confirm it on a self-built 2.18.13 install. Regis mentioned missing build modules, what should i look at in the build log in particular ?</p> <p>Pointing <a href="https://github.com/qgis/QGIS/pull/5265/commits/2116a60b32067fb9160fac2c9f10847e5ea7359a">https://github.com/qgis/QGIS/pull/5265/commits/2116a60b32067fb9160fac2c9f10847e5ea7359a</a> as the source of the probable regression, but iirc this landed in 2.18.13 and im pretty sure 2.18.12 already had this problem.. so im not sure this is the cause.</p>		

#### History

##### #1 - 2017-10-17 11:04 AM - Giovanni Manghi

- Category changed from Symbology to GUI
- Status changed from Open to Feedback
- Regression? changed from Yes to No

Not a general issue, of course, in your case as also in the thread you link it seems that it something related to how qgis was built(?).

##### #2 - 2017-10-18 10:09 AM - landry Landry Breuil

Well, that's a regression as it wasnt an issue in previous 2.18.x releases and suddenly happened in .10 or .11 or .12, while nothing changed in the way i build qgis. No new dependencies, no compiler change....

##### #3 - 2017-10-18 10:14 AM - landry Landry Breuil

Also, this happens with an empty profile too, so that rules out the config.

##### #4 - 2017-10-18 10:47 AM - Giovanni Manghi

landry - wrote:

| Also, this happens with an empty profile too, so that rules out the config.

it does not happen on all the official packages for the 3 major OSes. It also does not happen when self compiling on Linux. Could you please raise the

matter on the dev mailing list? I'm not really sure this is a bug. Thanks.

**#5 - 2017-10-20 11:32 AM - landry Landry Breuil**

There was already a thread on the -dev ML (to which i'm not subscribed) so as i experienced the same issue, i figured out it would be better to file an issue so that it wouldnt get lost.. sigh.

**#6 - 2017-10-20 01:28 PM - Giovanni Manghi**

landry Landry Breuil wrote:

*There was already a thread on the -dev ML (to which i'm not subscribed) so as i experienced the same issue, i figured out it would be better to file an issue so that it wouldnt get lost.. sigh.*

can't you just subscribe the dev list and inquiry there? yes another user had reported that... and likely was a compilation problem. If you subscribe the list you can ask him directly, so we will have a confirmation.

**#7 - 2018-05-16 05:45 PM - Alexander Bruy**

Not reproducibile using official packages for Linux and Windows, as well as self-compiling. Looks like this is local issue.

**#8 - 2018-05-23 10:49 AM - landry Landry Breuil**

Doesnt happen anymore with 3, so i guess it was a temporary fluke.

**#9 - 2018-05-24 01:45 AM - Nyall Dawson**

- Resolution set to fixed/implemented

- Status changed from Feedback to Closed