

# QGIS Application - Bug report #17196

## Rubber band is not correctly displayed when map is rotated

2017-09-25 02:48 PM - Loïc BARTOLETTI

<b>Status:</b> Open	
<b>Priority:</b> Normal	
<b>Assignee:</b>	
<b>Category:</b> Map Canvas	
<b>Affected QGIS version:</b> 3.5(master)	<b>Regression?:</b> No
<b>Operating System:</b>	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	<b>Copied to github as #:</b> 25095
<b>Description</b>	
<p>When you draw complex geometry (especially with Circular string), the rubber band is not correctly displayed when map is rotated and especially when the map have many objects or rasters.</p> <p>What I mean by not correctly displayed is the presence of artefact or broken line/curve.</p> <p>Tested with QGis 2.18 Windows and QGis 2.99 Debian</p>	

### History

#### #1 - 2017-10-16 04:21 PM - Richard Duivenvoorde

- File *circularringartefacts.png* added

Confirmed here (wanted to create an issue and then found this one).

Current master Debian

To reproduce:

- create a new Memory Polygon layer
- choose 'Add Circular String' to add a new feature
- start with some points like in the screendump
- then move on the right side from right to left

You see the artefacts in my screendump. With the next repaint they are gone.

#### #2 - 2019-01-21 12:34 AM - Jürgen Fischer

- Status changed from Open to Feedback

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

#### #3 - 2019-01-21 10:22 AM - Loïc BARTOLETTI

- Affected QGIS version changed from 2.18.13 to 3.5(master)

- Status changed from Feedback to Open

### Files

Sans titre.png	6.66 KB	2017-09-25	Loïc BARTOLETTI
circularringartefacts.png	30.5 KB	2017-10-16	Richard Duivenvoorde