

QGIS Application - Bug report #17196

Rubber band is not correctly displayed when map is rotated

2017-09-25 02:48 PM - Loïc BARTOLETTI

Status:	Open	
Priority:	Normal	
Assignee:		
Category:	Map Canvas	
Affected QGIS version:	3.5(master)	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:		Resolution:
Crashes QGIS or corrupts data:		Copied to github as #: 25095
Description		
<p>When you draw complex geometry (especially with Circular string), the rubber band is not correctly displayed when map is rotated and especially when the map have many objects or rasters.</p> <p>What I mean by not correctly displayed is the presence of artefact or broken line/curve.</p> <p>Tested with QGis 2.18 Windows and QGis 2.99 Debian</p>		

History

#1 - 2017-10-16 04:21 PM - Richard Duivenvoorde

- File *circularringartefacts.png* added

Confirmed here (wanted to create an issue and then found this one).

Current master Debian

To reproduce:

- create a new Memory Polygon layer
- choose 'Add Circular String' to add a new feature
- start with some points like in the screendump
- then move on the right side from right to left

You see the artefacts in my screendump. With the next repaint they are gone.

#2 - 2019-01-21 12:34 AM - Jürgen Fischer

- Status changed from Open to Feedback

Please test with QGIS 3.4 - QGIS 2.18 reached it's end of life.

#3 - 2019-01-21 10:22 AM - Loïc BARTOLETTI

- Affected QGIS version changed from 2.18.13 to 3.5(master)

- Status changed from Feedback to Open

Files

Sans titre.png	6.66 KB	2017-09-25	Loïc BARTOLETTI
circularringartefacts.png	30.5 KB	2017-10-16	Richard Duivenvoorde