

QGIS Application - Bug report #17184

QGIS under macOS is very crashy when loading zipped shapefiles

2017-09-22 11:56 AM - Giovanni Manghi

Status:	Closed	
Priority:	High	
Assignee:		
Category:	Vectors	
Affected QGIS version:	2.18.9	Regression?: No
Operating System:	macOS	Easy fix?: No
Pull Request or Patch supplied:	Yes	Resolution:
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 25083
Description		
Try load a zipped shapefile (from "add vector layer") in QGIS under macOS and while it won't happen all the time is very frequent to have crash. Sometime you have to load the same zip twice (or load a different one).		

Associated revisions

Revision cee7baeb - 2017-10-06 06:20 PM - Larry Shaffer

Crash when multiple .zips are loaded via qgisapp function (fix #17184)

Note: not just QObject::deleteLater(); see QgsDataItem::deleteLater()

History

#1 - 2017-09-22 11:56 AM - Giovanni Manghi

- File albu.zip added

The application used to compress the data does not seems to be a factor.

#2 - 2017-10-06 05:17 AM - Larry Shaffer

Issue replicated and fixed for me here on macOS 10.11.6:

<https://github.com/qgis/QGIS/pull/5307>

#3 - 2017-10-06 08:40 AM - Giovanni Manghi

- Pull Request or Patch supplied changed from No to Yes

#4 - 2017-10-06 08:40 AM - Giovanni Manghi

Thanks Larry!

#5 - 2017-10-06 06:20 PM - Anonymous

- % Done changed from 0 to 100

- Status changed from Open to Closed

Files

albu.zip	178 KB	2017-09-22	Giovanni Manghi
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