

## QGIS Application - Bug report #16868

### undo/redo functionality broken in QGIS master

2017-07-14 03:31 PM - Giovanni Manghi

<b>Status:</b>	Closed	
<b>Priority:</b>	High	
<b>Assignee:</b>		
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> Yes
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> duplicate
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 24767
<b>Description</b>		
Do a edit like moving a node or moving a feature, then move it again in order to get 3 statuses in the undo/redo panel, the initial state and the two editing operations. Now try to get back the first editing operation, instead it will show the layer from the original status.		

#### History

##### #1 - 2017-11-13 07:09 AM - Nyal Dawson

- Status changed from Open to Feedback

I can't reproduce this anymore - can you?

##### #2 - 2017-11-13 11:14 AM - Giovanni Manghi

- Status changed from Feedback to Open

- Description updated

I just tried on master from osgeo4w and still can see what is described in the ticket. Used a polygon shapefile for tests.

One thing I notice now:

- if you use the undo/redo panel to move from

initial state (called "empty" in the panel) > second state > third state

then is all ok

- \* if you use the undo/redo panel to move from

third state > second state

then when clicking on second state it shows the "empty" state instead.

##### #3 - 2018-02-13 08:19 AM - Nyal Dawson

- Resolution set to duplicate

- Status changed from Open to Closed

