

## QGIS Application - Feature request #16416

### Processing: add a clustering alg for vectors

2017-04-06 11:46 AM - Paolo Cavallini

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Processing/QGIS	
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Easy fix?:</b>	No	<b>Copied to github as #:</b> 24325
<b>Description</b>		
<p>Currently vector clustering methods are missing from Processing. I suggest to add a way of grouping objects based on distance. Ideally the user should be able to select the type of clustering, by selecting a number of groups or a number (max/min) in each group.</p>		

#### History

##### #1 - 2017-05-01 12:44 AM - Giovanni Manghi

- Easy fix? set to No

##### #2 - 2018-02-24 02:59 PM - Paolo Cavallini

- Resolution set to fixed/implemented
- Assignee deleted (Victor Olaya)
- Status changed from Open to Closed

v.cluster available in GRASS