QGIS Application - Bug report #1634
snapping tolerance in pixels does not work if on-the-fly reprojection is enabled

2009-04-05 11:58 AM - Marco Hugentobler

Status:	Closed		
Priority:	Low		
Assignee:	Martin Dobias		
Category:	Digitising		
Affected QGIS version:		**Regression?:**	No
Operating System:	All	**Easy fix?:**	No
Pull Request or Patch supplied:		**Resolution:**	fixed
Crashes QGIS or corrupts data:		**Copied to github as #:**	11694

Description

1. load a layer in a meter coordinates system

2. set snapping tolerance in pixel (e.g. 20 pixels)

3. edit, everything works fine

4. reproject the layer to WGS84, decimal degrees

5. edit again. The snapping distance of 20 pixels does not apply to the layer any more

History

#1 - 2009-04-13 03:56 AM - Martin Dobias

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in commit:4f14c52a (SVN r10556).