

QGIS Application - Feature request #1626

r.viewshed, r.cost: take input points from the canvas

2009-04-05 01:41 AM - Paolo Cavallini

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|--|--------------------------------------|
| Status: Closed | |
| Priority: Low | |
| Assignee: Giovanni Manghi | |
| Category: GRASS | |
| Pull Request or Patch supplied: No | Resolution: fixed/implemented |
| Easy fix?: Yes | Copied to github as #: 11686 |
| Description | |
| Currently r.los and other modules (r.cost etc.) require the user to input coordinates of a point by hand. This is cumbersome, and should be replaced by the possibility of capturing them from the canvas. | |

History

#1 - 2011-12-16 01:58 PM - Giovanni Manghi

- Target version changed from Version 1.7.0 to Version 1.7.4

#2 - 2012-04-15 10:11 AM - Giovanni Manghi

- Target version changed from Version 1.7.4 to Version 2.0.0

#3 - 2012-10-06 02:28 AM - Pirmin Kalberer

- Target version changed from Version 2.0.0 to Future Release - Nice to have

#4 - 2017-05-01 12:42 AM - Giovanni Manghi

- Easy fix? set to No

- Pull Request or Patch supplied set to No

#5 - 2018-01-29 06:27 PM - Paolo Cavallini

- Assignee deleted (nobody -)

Still true.

#6 - 2018-01-29 06:31 PM - Giovanni Manghi

Paolo Cavallini wrote:

| Still true.

the widget to allow pick point by clicking on the map is already available in qgis 2.18 for many tools, grass included. Is an easy patch.

#7 - 2018-02-24 03:14 PM - Paolo Cavallini

- Subject changed from r.los, r.cost: take input points from the canvas to r.viewshed, r.cost: take input points from the canvas

#8 - 2018-02-24 05:14 PM - Giovanni Manghi

- Assignee set to Giovanni Manghi

- Easy fix? changed from No to Yes

#9 - 2018-02-24 05:46 PM - Giovanni Manghi

- *Resolution set to fixed/implemented*
- *Status changed from Open to Closed*

This is fixed in both 2.18.16 and 3.