

## QGIS Application - Bug report #16142

### Processing "Create script collection plugin" RuntimeError: Could not load layer: memory:

2017-02-02 04:16 AM - Anita Graser

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Victor Olaya	
<b>Category:</b>	Processing/Core	
<b>Affected QGIS version:</b>	2.18.2	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> invalid
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 24054
<b>Description</b>		
<p>I'm testing the "Create script collection plugin" functionality in QGIS 2.18.3.</p> <p>The plugin seems to be created fine and the scripts show up in the QGIS section of the toolbox. (Took me a while to find them there.)</p> <p>But when running any of the scripts, I get:</p> <p>Error loading result layer:</p> <p>Traceback (most recent call last):</p> <p>File "/usr/share/qgis/python/plugins/processing/gui/Postprocessing.py", line 75, in handleAlgorithmResults out.name))</p> <p>File "/usr/share/qgis/python/plugins/processing/tools/dataobjects.py", line 199, in load + '\</p> <p>Check the processing framework log to look for errors')</p> <p>RuntimeError: Could not load layer: memory:</p> <p>Check the processing framework log to look for errors</p> <p>If I specify an output file instead of "Create temporary layer", the script runs fine and the output is created correctly.</p> <p>If I run the script stand-alone (without integrating it into a plugin), temporary output works fine.</p>		

## History

### #1 - 2017-05-01 01:01 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

### #2 - 2018-06-01 08:12 AM - Nyal Dawson

- Resolution set to invalid
- Status changed from Open to Closed
- Description updated

Not an issue anymore with 3.0