

QGIS Application - Bug report #1612

QGIS crashes when topological editing is enabled

2009-04-02 03:53 AM - Horst Düster

Status:	Closed	
Priority:	Low	
Assignee:	Marco Hugentobler	
Category:	Digitising	
Affected QGIS version:		Regression?: No
Operating System:	RedHat	Easy fix?: No
Pull Request or Patch supplied:		Resolution: fixed
Crashes QGIS or corrupts data:		Copied to github as #: 11672
Description 1. enable topological editing 2. Open a shape polygon layer 3. Toggle in editing mode 4. move a junction vertex of more then 2 polygons some times until QGIS crashes 5. gdb gives the following output: Program received signal SIGSEGV, Segmentation fault. [Switching to Thread -1208362784 (LWP 5434)] 0x07a87c91 in QGraphicsSceneFindItemBspTreeVisitor::visit (this=0x9a71b70, items=0x9a9d31c) at ../../include/QtGui/private/../../src/gui/graphicsview/qgraphicsitem.h:321 321 ../../include/QtGui/private/../../src/gui/graphicsview/qgraphicsitem.h: File or directory not found in ../../include/QtGui/private/../../src/gui/graphicsview/qgraphicsitem.h Current language: auto; currently c++		

History

#1 - 2009-07-09 06:14 AM - Paolo Cavallini

Works for me (self compiled from trunk, Qt 4.5.1). Could you please test again with a fresh version from svn and let us know? Which Qt are you using?

#2 - 2009-07-09 11:22 AM - Giovanni Manghi

I also cannot replicate using qgis 1.2 compiled from trunk under ubuntu 9.04.

Please try a recent version and send feedback.

#3 - 2009-07-15 05:21 AM - Giovanni Manghi

<http://lists.osgeo.org/pipermail/qgis-developer/2009-April/006615.html>

Closing this ticket. Reopen if necessary.

#4 - 2009-07-15 05:24 AM - Giovanni Manghi

- Resolution set to fixed

- Status changed from Open to Closed

