

## QGIS Application - Bug report #15933

### Some geometry edit tools are available when editing a geometryless layer

2016-12-04 04:49 AM - Harrissou Santanna

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Digitising	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 23849
<b>Description</b>		
<p>Create a temporary scratch layer without geometry capabilities activated</p> <p>Toggle the layer into edit; you'll see that some geometry related tools are still active:</p> <ul style="list-style-type: none"><li>- <b>Digitizing toolbar:</b> Move (and move and copy) features, Add circular strings (and by radius) and Node tool</li><li>- <b>Advanced Digitizing toolbar:</b> Rotate, Add part, Delete part</li></ul>		

#### Associated revisions

Revision 6a611794 - 2016-12-05 12:53 AM - Nyal Dawson

Disable a bunch of actions which don't apply to vector layers  
without geometry (fix #15933)

#### History

#1 - 2016-12-04 03:51 PM - Nyal Dawson

- Status changed from Open to Closed

Fixed in changeset commit:"6a61179451aafdfbce481c9131a7631865bd35d2".

#### Files

Capture_du_2016-12-04_13-48-00.png	30.8 KB	2016-12-04	Harrissou Santanna
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