

## QGIS Application - Bug report #15913

### Bug when using Night Mapping inside Raster Style - Band Rendering

2016-11-30 03:02 AM - Pavel Diptan

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	GUI	
<b>Affected QGIS version:</b>	2.18.0	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 23830
<b>Description</b>		
<p>This bug is only present when using UI Theme: Night Mapping</p> <p>The colours don't show up on raster style bands in style editor. Look at screenshot for comparison between night mapping and normal.</p> <p>To reproduce:</p> <ul style="list-style-type: none"><li>- Select any raster and right click. Go to properties, Style tab and look at the colour in the assigned bands.</li><li>- Even though the colour are applied correctly to each band, the colours wont display</li></ul>		

#### Associated revisions

##### Revision 38e6ace5 - 2018-12-28 07:41 AM - Mathieu Pellerin - nIRV

Fix missing color cell in color ramp shader widget for non-default theme  
(fixes #15913)

##### Revision 314c399d - 2018-12-28 09:47 AM - Mathieu Pellerin - nIRV

Fix missing color cell in color ramp shader widget for non-default theme  
(fixes #15913)

#### History

##### #1 - 2017-01-05 12:19 AM - Giovanni Manghi

- Priority changed from High to Normal
- Category set to GUI

##### #2 - 2017-05-01 01:02 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

##### #3 - 2018-12-28 07:40 AM - Mathieu Pellerin - nIRV

- % Done changed from 0 to 100
- Status changed from Open to Closed

Applied in changeset commit:qgis|38e6ace59d294715e4c19d8807944ec93ffcf44.

##### #4 - 2018-12-28 03:05 PM - Giovanni Manghi

- Resolution set to fixed/implemented
- Description updated

**Files**

NightMappingRaster.png	109 KB	2016-11-30	Pavel Diptan
NormalMappingRaster.png	91.2 KB	2016-11-30	Pavel Diptan