# QGIS Application - Bug report #1588 invoking ZoomToSelected() on a single point feature puts map at scale 2:1

2009-03-24 08:16 AM - luca76 -

Status:	Closed		
Priority:	Low		
Assignee:	nobody -		
Category:	Map Canvas		
Affected QGIS version:		Regression?:	No
Operating System:	All	Easy fix?:	No
Pull Request or Patch supplied:		Resolution:	fixed
Crashes QGIS or corrupts data:		Copied to github as #:	11648
Description			
Hi, I wrote a python plugin and I use [[ZoomToSelected]]() to zoom to a point feature. The problem is that QGIS zooms too near, at 2:1 scale. If you have a raster image behind that point, it is <b>VERY</b> slow to render at that strange scale.			
It would be nice to have a parameter, like minimum zoom level			

### History

# #1 - 2009-03-28 02:47 PM - Paolo Cavallini

It is not clear which the minimum zoom level would be, but I agree that 2:1 is zooming really too close: can this be changed to, say, 100:1?

#### #2 - 2009-03-30 12:09 AM - luca76 -

Replying to [comment:1 pcav]:

It is not clear which the minimum zoom level would be, but I agree that 2:1 is zooming really too close: can this be changed to, say, 100:1?

ehm... 1:100, not 100:1 (that would be TOO near :-P) !

Anyway, you should give the opportunity to programmer to set its preferred minimum scale factor.

#### #3 - 2009-04-15 09:02 PM - Gary Sherman

You could modify your code to expand the view extent to a reasonable level prior to the zoom, using the coordinates of the selected point.

#### #4 - 2009-05-14 04:30 AM - luca76 -

Replying to [comment:3 gsherman]:

You could modify your code to expand the view extent to a reasonable level prior to the zoom, using the coordinates of the selected point.

Yes, but if I'm right, there's no way to zoom ad a fixed scale in QGIS. Correct me if I am wrong.

## #5 - 2009-08-19 09:27 PM - Paolo Cavallini

See suggestion (and possible patch) in #1822

### #6 - 2009-08-20 12:00 AM - Jürgen Fischer

- Resolution set to fixed
- Status changed from Open to Closed

fixed in commit:40650bbb (SVN r10995) (see also #1311)