

QGIS Application - Feature request #15833
Allow changing layer name in vector processing dialog

2016-11-10 11:47 AM - Guillaume Larocque

Status:	Closed	
Priority:	Normal	
Assignee:	Victor Olaya	
Category:	Processing/GUI	
Pull Request or Patch supplied:	No	Resolution: wontfix
Easy fix?:	No	Copied to github as #: 23753
Description Since the integration of Processing in the vector tools of QGIS (≥ 2.16), it seems that it is not possible to choose the name of a layer from any of the dialogs. For example, the output of the buffer dialog will always be named "buffer" which is highly uninformative and can lead to a very confusing analysis workflow. I know we can rename them once they're on the canvas, but this is an unnecessary additional step. Please allow the user to choose the name of the layer in the dialog!		

History

#1 - 2016-12-28 09:56 AM - Alexander Bruy

- Resolution set to wontfix
- Target version deleted (Future Release - High Priority)
- Priority changed from High to Normal
- Status changed from Open to Closed
- Category changed from Vectors to Processing/GUI

You can change this in Processing options: Processing → Options → General → Use filename as layer name