

QGIS Application - Bug report #15552

Unable to build/load GRASS Tools on osx

2016-09-09 06:30 PM - epifanio -

Status:	Closed	
Priority:	Normal	
Assignee:		
Category:	GRASS	
Affected QGIS version:	master	Regression?: No
Operating System:	OSX	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: wontfix
Crashes QGIS or corrupts data:	No	Copied to github as #: 23475
Description		
<p>I'm struggling in having the grass tool [https://docs.qgis.org/2.6/en/docs/user_manual/grass_integration/grass_integration.html] installed/enabled on a mac osx.</p> <p>I'm using both QGIS and GRASS built from source, from the relative latest GIT and SVN repository.</p> <p>QGIS is built with Debug symbols ON, when i start the app I can see the processing toolbox is "grass aware" and I can run grass tools from its interface.</p> <p>However, the grass tools are not available in the plug-in menu. I can't figure out how to have the tools (I need direct acces to grass mapset etc ..) enabled.</p> <p>If useful for debug, this is the full build log: https://gist.github.com/c41caa9f5adef199c9d9004978dbf552</p> <p>while this is the make install log: https://gist.github.com/ae2918fc0a665bb7cb01970d7f65846e</p>		

History

#1 - 2016-09-12 08:12 AM - Radim Blazek

Look into the QGIS "Log messages panel > Plugins", if you find something similar to

Failed to load libgrassplugin7.so (Reason: Cannot load library libgrassplugin7.so: (libgrass_gis.so: cannot open shared object file: No such file or directory))

then a path to GRASS libs is probably missing in DYLD_LIBRARY_PATH. In such case add the path to the directory where GRASS libs are located to DYLD_LIBRARY_PATH.

#2 - 2017-05-01 01:03 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

#3 - 2018-02-26 08:26 PM - Radim Blazek

- Resolution set to wontfix
- Status changed from Open to Closed
- Description updated

There was no more feedback and I believe that it was local problem with missing paths to GRASS libs.

Reopen if necessary with more feedback.

