QGIS Application - Feature request #15331 Integrate 2.5D renderer and Globe

2016-07-22 11:02 AM - Anita Graser

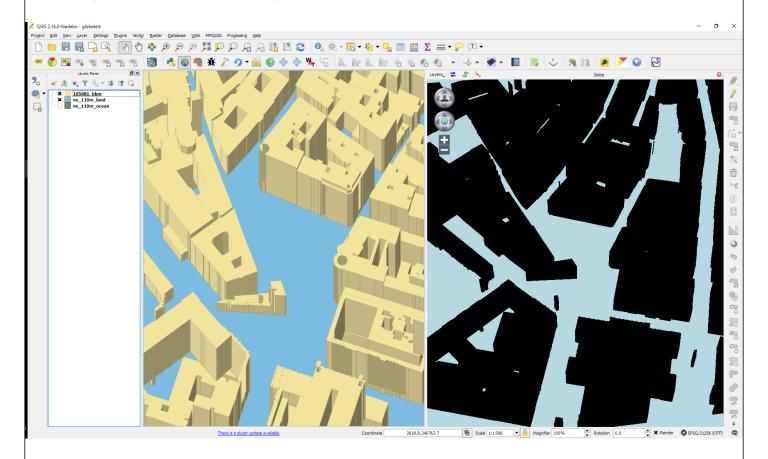
Status: Closed Priority: Normal

Assignee: Pirmin Kalberer
Category: C++ plugins/Globe

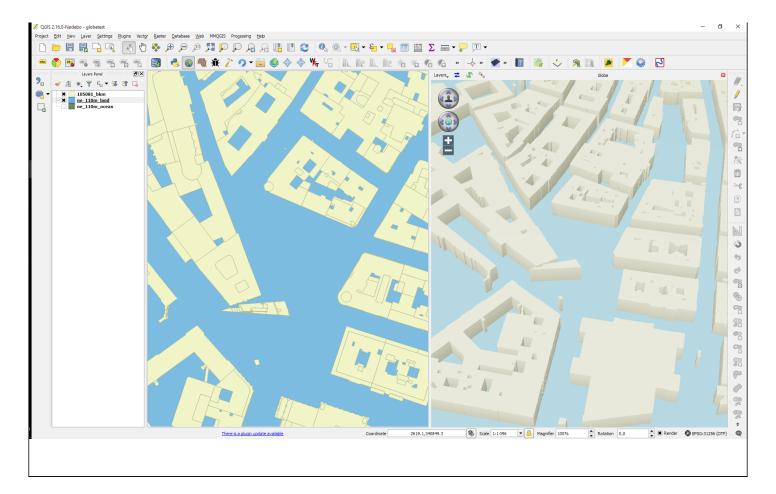
Pull Request or Patch shapplied:Resolution:wontfixEasy fix?:NoCopied to github as #: 23263

Description

Currently, features turn black in Glob when a 2.5D renderer is used. The configuration of 2.5D renderer and Globe settings would be similar enough to convert one into the other to synchronize the two views.



2025-06-13 1/2



History

#1 - 2017-05-01 12:46 AM - Giovanni Manghi

- Easy fix? set to No

#2 - 2018-07-23 08:57 PM - Anita Graser

- Resolution set to wontfix
- Status changed from Open to Closed
- Description updated

No more Globe in QGIS 3

Files

25d.png	278 KB	2016-07-22	Anita Graser
globe.png	412 KB	2016-07-22	Anita Graser

2025-06-13 2/2