

QGIS Application - Bug report #15234

Grass processing scripts error

2016-07-07 05:07 AM - Patrick Palmier

Status:	Closed	
Priority:	Normal	
Assignee:	Victor Olaya	
Category:	Processing/GRASS	
Affected QGIS version:	2.14.3	Regression?: No
Operating System:	Windows 10	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: not reproducible
Crashes QGIS or corrupts data:	No	Copied to github as #: 23170
Description		
<p>When I try to run a grass or a grass 7 script, I've the following message</p> <p>Problem executing algorithm environment can only contain strings See log for more details</p> <p>I'm using QGIS 2.14.3 64bits Windows 10</p>		

History

#1 - 2016-07-07 09:45 AM - Giovanni Manghi

- Status changed from Open to Feedback

please try a clean install (remove the .qgis2 folder) and check the GRASS7 paths in Processing options. Thanks in advance.

#2 - 2016-07-07 09:45 AM - Giovanni Manghi

- Priority changed from High to Normal

#3 - 2016-07-20 06:42 AM - Marcel Foelsch

I do have the same issue and I have checked all pathes. I really don't know why it sometimes doesn't work and after I restart QGIS it works perfectly.

#4 - 2016-09-16 02:10 AM - Alexander Bruy

- Resolution set to not reproducible

- Status changed from Feedback to Closed

Closed for the lack of feedback. Reopen if necessary

#5 - 2017-02-24 03:01 AM - Otto Dassau

I found on GIS.SE that it might have to do with the openlayers plugin. At least for us this seems to solve the problem on 2.14 and 2.18 on Windows. Switching to QuickMapService Plugin and removing Openlayers plugin make grass modules work again.