

QGIS Application - Bug report #15168

One road missing upon Add Vector Layer!

2016-06-28 07:50 PM - Dan Jacobson

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|--|---------------|-------------------------------------|
| Status: | Closed | |
| Priority: | High | |
| Assignee: | Martin Dobias | |
| Category: | Vectors | |
| Affected QGIS version: | 2.14.3 | Regression?: No |
| Operating System: | Debian | Easy fix?: No |
| Pull Request or Patch supplied: | No | Resolution: |
| Crashes QGIS or corrupts data: | No | Copied to github as #: 23107 |
| Description | | |
| <p>I have discovered a very serious data import bug.</p> <p>Let's take the following KMZ file. zk.kmz .</p> <p>When viewed on</p> <p>https://www.google.com/maps/d/viewer?hl=en&#38;authuser=0&#38;mid=1og2sO2lvdsNpU-U0c3izhRTB6NU</p> <p>http://www.bing.com/maps/default.aspx?mapurl=http://www.google.com/maps/d/kml?mid=1og2sO2lvdsNpU-U0c3izhRTB6NU</p> <p>But when imported with Add Vector Layer, the middle short road is GONE!</p> | | |

Associated revisions

Revision 5f662762 - 2016-06-30 02:28 PM - Martin Dobias

Fix incorrectly loaded sublayers if they had the same name (fixes #15168)

Use "layerid=N" instead of "layername=XYZ" for OGR sublayers

History

#1 - 2016-06-28 07:52 PM - Dan Jacobson

When viewed elsewhere, the middle short road is there. But not when imported into Qgis.

One might not even notice the data corruption!

#2 - 2016-06-30 02:31 AM - Martin Dobias

- Assignee set to Martin Dobias

#3 - 2016-06-30 05:30 AM - Martin Dobias

- Status changed from Open to Closed

Fixed in changeset commit:"5f6627624ec4711857c5a147c405dac6fb5cfa76".

Files

| | | | |
|--------|---------|------------|--------------|
| zk.kmz | 4.67 KB | 2016-06-28 | Dan Jacobson |
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