QGIS Application - Bug report #14967
Inverted polygons > Single Symbol style doesn't show colour wheel

2016-06-06 12:47 PM - Harrissou Santanna

Status:	Closed			
Priority:	Normal			
Assignee:				
Category:	Map Legend			
Affected QGIS version:	2.14.3	**Regression?:**	No	
Operating System:		**Easy fix?:**	No	
Pull Request or Patch supplied:		**Resolution:**	fixed/implemented	
Crashes QGIS or corrupts data:		**Copied to github as #:**	22916	

Description

Apply an "Inverted Polygon" to a layer, keep the subrenderer as "single symbol"
In the Layers Panel, right-click on the layer, options Style: this should also show the color wheel and "Edit symbol..." shortcut

Related issues:

Related to QGIS Application - Bug report # 14973: Simple 2.5D renderer style ...	**Open**	**2016-06-07**

Associated revisions

Revision b32afce7 - 2016-06-07 06:49 AM - Nyall Dawson

Fix inverted polygon & displacement renderer don't show
color wheel in legend menu

Move embedded renderer handling to QgsFeatureRendererV2 and
add support for embedded renders to legend context menu

Fix #14967

Revision a1e1614c - 2016-07-01 12:27 AM - Nyall Dawson

Fix inverted polygon & displacement renderer don't show
color wheel in legend menu

Move embedded renderer handling to QgsFeatureRendererV2 and
add support for embedded renders to legend context menu

Fix #14967

(cherry-picked from b32afce79d473738716834216d25eea9783ce619)

History

#1 - 2016-06-06 10:20 PM - Nyall Dawson

- Status changed from Open to Closed

Fixed in changeset commit:"b32afce79d473738716834216d25eea9783ce619".

#2 - 2018-02-02 06:36 PM - Harrissou Santanna

- Related to Bug report #14973: Simple 2.5D renderer style doesn't show colour wheel in layers panel context menu added

#3 - 2018-03-07 11:37 PM - Giovanni Manghi

- Resolution set to fixed/implemented

- Description updated