

QGIS Application - Bug report #14148

@value variable of simple symbol fill color wrongly gets modified in data-defined expression

2016-01-20 07:15 PM - Mathieu Pellerin - nIRV

Status:	Closed	
Priority:	High	
Assignee:	Nyall Dawson	
Category:	Symbology	
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 22150
Description		
<p>I'm stumbled on an issue with the @value variable attached to the fill color of a simple symbol symbology. The color value of @value should always represent that of the fill color button, but in practice, it gets modified / overwritten to whatever is last outputted by a data-defined expression.</p> <p>This means that a simple expression such as `if(\$id=20,'#ff0000',@value)` can't be used, as every feature rendered after a positive \$id=20 match will be drawn with the '#ff0000' color. See attached fill_color_value.png for a screenshot demonstrating the issue.</p> <p>I've tested other properties - such as label size, label buffer color - and those do not suffer from the same issue. For e.g., if you look at fill_color_value.png, you'll notice the buffer color for the label properly turns red, #ff0000, only on the matching if clause.</p>		

Associated revisions

Revision 9b6fa0d5 - 2016-01-27 02:41 AM - Nyall Dawson

Fix @value is overwritten for some symbol properties (fix #14148)

History

#1 - 2016-01-26 05:50 PM - Nyall Dawson

- Status changed from Open to Closed

Fixed in changeset commit:"9b6fa0d5c40a396b3ec99a525092902585339f4b".

Files

fill_color_value.png	165 KB	2016-01-20	Mathieu Pellerin - nIRV
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