

QGIS Application - Bug report #14117

Bad polygon digitizing in master

2016-01-15 08:23 PM - Nyal Dawson

Status:	Closed	
Priority:	Severe/Regression	
Assignee:		
Category:	Digitising	
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 22119
Description		
Steps to reproduce:		
1. start digitizing a new polygon		
2. add first vertex		
a "ghost" vertex is also added way to the bottom left. It's not actually added to the end geometry though.		

Associated revisions

Revision 23fc3cf9 - 2016-01-19 12:50 AM - Nyal Dawson

Fix invalid rubber band when digitising polygon and layer CRS
is not the same as map CRS (fix #14117)

History

#1 - 2016-01-16 03:53 AM - Sebastian Dietrich

- File *QgisDigitizePolygon.png* added

I can not reproduce using master (commit:1cd4570136344caafebbe911bbe797ddbc87a56a).

I created a new memory layer (Polygon, 4326) and started digitizing, no "ghost" vertex.

QgisDigitizePolygon.png

#2 - 2016-01-16 03:54 AM - Sebastian Dietrich

- Status changed from Open to Feedback

#3 - 2016-01-17 01:21 PM - Nyal Dawson

- Status changed from Feedback to Open

Bisected to 70c5fe5553225e4db02620b429a4cfc549d6fc22

#4 - 2016-01-18 03:51 PM - Nyal Dawson

- Status changed from Open to Closed

Fixed in changeset commit:"23fc3cf9ccc1d76baded3f963e936a0e12c80201".

Files

QgisDigitizePolygon.png	51.3 KB	2016-01-16	Sebastian Dietrich
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