

## QGIS Application - Bug report #13985

**Merge Vector Layer: Attribute values are wrongly assigning if that attribute is not exists in any of input vector layer.**

2015-12-14 05:06 AM - Nag R

<b>Status:</b>	Closed	
<b>Priority:</b>	Severe/Regression	
<b>Assignee:</b>		
<b>Category:</b>		
<b>Affected QGIS version:</b>	2.12.0	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 21999
<b>Description</b>		
<p>Merge Vector Layer: The attributes which are not exists in one of the input vector layer are assigning '10' after merging.</p> <p>If any attribute are not common in the input layers those must retain as null for the object which is not defined, they should not set with any value while merging the layers.</p>		

### History

**#1 - 2015-12-14 07:53 PM - Nag R**

- File *After\_Merging.png* added

**#2 - 2016-01-15 04:13 AM - Alexander Bruy**

- Status changed from Open to Feedback

Can not open attached archive.

This bug should be fixed in the Processing in master

**#3 - 2016-01-29 02:16 PM - Giovanni Manghi**

- Resolution set to fixed/implemented

- Status changed from Feedback to Closed

closing for lack of feedback and because it seems really fixed in master anyway.

### Files

Merge_Vector_Layers.png	200 KB	2015-12-14	Nag R
Inputs_Output.rar	21.7 KB	2015-12-14	Nag R
After_Merging.png	92.6 KB	2015-12-14	Nag R