

QGIS Application - Bug report #13806

Using QgsAttributeTableModel makes QGIS crash

2015-11-11 05:48 AM - Luiz Andrade

Status:	Closed	
Priority:	High	
Assignee:		
Category:	Python plugins	
Affected QGIS version:	2.12.0	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: fixed/implemented
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 21831
Description		
I'm using a slot to show layer attributes as follows: <pre>@pyqtSlot(int) def on_layerCombo_currentIndexChanged(self): if self.layerCombo.currentIndex() == 0: return currentLayerName = self.layerCombo.currentText() currentLayer = None layers = self.iface.mapCanvas().layers() for layer in layers: if layer.name() == currentLayerName: currentLayer = layer break cache = QgsVectorLayerCache(currentLayer, 10) model = QgsAttributeTableModel(cache) model.loadLayer() self.tableView.setModel(model)</pre> The problem is, every time a refresh event happens on my table QGIS crashes.		

History

#1 - 2015-11-11 06:35 AM - Giovanni Manghi

- Category set to Python plugins
- Priority changed from Normal to High

#2 - 2016-02-01 09:39 AM - Sandro Santilli

Luiz could you please test with current master branch ? Some fixes have gone into QgsAttributeTable

#3 - 2016-02-09 03:14 AM - Sandro Santilli

- Status changed from Open to Closed
- Resolution set to fixed/implemented
- Target version set to Version 2.14

Assuming fixed (also assuming 8 days are enough for anyone to give feedback to a ticket).

Feel free to reopen if still experiencing this bug.

Sorry for the late response. No problems anymore so far. Thank you very much!

Files			
attributes_viewer.py	3.18 KB	2015-11-11	Luiz Andrade
attributes_viewer.ui	997 Bytes	2015-11-11	Luiz Andrade