QGIS Application - Bug report #13189

Processing: Geometry Corruption with Memory Layer

2015-08-06 07:10 AM - Nicolas Rochard

Status: Closed Priority: Normal

Assignee: Category:

Affected QGIS version:2.10.1Regression?:NoOperating System:WindowsEasy fix?:No

Pull Request or Patch supplied: Resolution: fixed/implemented

Crashes QGIS or corruptes data: Copied to github as #: 21251

Description

When using Processing > Save Selected Feature

- With Memory Layer, Geometry are corrupt.
- With Temporary Files, Geometry is fine without any problem.

See screenshots:
Green: original layer

Blue: made with Windows (see green under it)

Brown: made with Linux, fewer problems but still some strange result (see Green under it)

Tested on:

QGIS 2.10.1 + Windows 7 64bits

QGIS 2.10.1 + Linux openSUSE 13.2 64bits

History

#1 - 2015-08-06 07:13 AM - Nicolas Rochard

- File Step3.png added
- File Step1.png added
- File Step2.png added

Screenshot not upload correctly in first message.

#2 - 2016-01-20 05:41 AM - Alexander Bruy

- Status changed from Open to Feedback

Not reproducible here. Please check again and provide sample data

#3 - 2016-01-22 09:57 AM - Nicolas Rochard

Alexander Bruy wrote:

Not reproducible here. Please check again and provide sample data

With 2.12.3 problem is solved by magic :)

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#4 - 2016-04-09 02:03 PM - Giovanni Manghi

- Resolution set to fixed/implemented
- Status changed from Feedback to Closed

Files

Step1.png	189 KB	2015-08-06	Nicolas Rochard
Step2.png	177 KB	2015-08-06	Nicolas Rochard
Step3.png	160 KB	2015-08-06	Nicolas Rochard

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