

QGIS Application - Feature request #13137

exporting vector layers: determining the extent by mouse

2015-07-22 02:14 AM - Joerg Hippe

Status:	Open	Resolution: Copied to github as #: 21201
Priority:	Normal	
Assignee:		
Category:	Vectors	
Pull Request or Patch supplied:	No	
Easy fix?:	No	
Description		
For exporting vector layers (save as) it should be possible to determine additionally the extent as an area by mouse.		

History

#1 - 2015-07-22 05:51 AM - Andreas Neumann

Hi Joerg,

There is already the possibility to export only the current map view extent. Do you need this interactive "area by mouse" in addition to the current map view extent?

Note that currently, the exported data is only filtered based on the extent, not clipped.

Andreas

#2 - 2015-07-22 10:31 PM - Joerg Hippe

Hi Andreas,

If you have a wide screen, but for example, the issue requires an area, which is higher than wide, then yes. The main point, thereby optimizing the resulting amount of data and thus the time for exort and import. So Furthermore, can also optionally be reduced an accruing effort for post-processing.

Jörg

the same again in German:

Hallo Andreas,

Wenn man einen breiten Bildschirm hat, aber beispielsweise zur Ausgabe einen Bereich benötigt, welcher höher als breit ist, dann ja. Es geht hauptsächlich darum, dadurch die entstehende Datenmenge und somit auch die Zeit für Exort und Import zu optimieren. Desweiteren kann damit auch gegebenenfalls ein anfallender Aufwand zur Nachbearbeitung verringert werden.

Jörg

#3 - 2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No