

## QGIS Application - Bug report #1281

### editing layer name corrupts the project

2008-09-04 08:44 AM - Maciej Sieczka -

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>	nobody -	
<b>Category:</b>	Map Legend	
<b>Affected QGIS version:</b>		<b>Regression?:</b> No
<b>Operating System:</b>	Debian	<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> duplicate
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 11341
<b>Description</b>		
<p>Debian amd64, QT 4.4.0, SVN r9254.</p> <ol style="list-style-type: none"><li>1. add two layers (any kind)</li><li>2. right click on one of them &gt; Change name</li><li>3. don't change the name but click on the other layer name</li><li>4. now click back on the firts layer name</li></ol> <p>Whatever you do, you can't finish editing the layer name, remove it from the list, enter it's properties - no way. In order to quit this funny state you need to start a new project.</p> <p>Interestingly, you can't achieve this funny state if you use F2 instead of "right click &gt; Change name".</p>		

#### History

##### #1 - 2008-09-08 02:02 PM - Jürgen Fischer

- Resolution set to duplicate
- Status changed from Open to Closed

duplicate of #1045

##### #2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted