

## QGIS Application - Feature request #12707

### Avoid too similar colours in the same project

2015-05-06 09:20 AM - Paolo Cavallini

<b>Status:</b>	Open	<b>Resolution:</b> <b>Copied to github as #:</b> 20813
<b>Priority:</b>	Normal	
<b>Assignee:</b>	Nyall Dawson	
<b>Category:</b>	Symbology	
<b>Pull Request or Patch supplied:</b>	Yes	
<b>Easy fix?:</b>	No	
<b>Description</b>		
<p>When loading layers a random colour is assigned to each. Quite often it happens that the colours are rather similar, thus confusing the user. I have the impression that this happens more often in 2.8 compared to previous versions.</p> <p>It would be good if QGIS could check the colours already used in the project, and select something different enough for the next layer.</p>		

#### History

##### #1 - 2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No

##### #2 - 2018-03-06 06:44 PM - Paolo Cavallini

- Assignee set to Nyall Dawson  
- Status changed from Open to Feedback  
- Description updated

A solution has been proposed, possibly implemented in QGIS 3.x.

##### #3 - 2018-03-07 06:50 AM - Nyall Dawson

- Pull Request or Patch supplied changed from No to Yes  
- Status changed from Feedback to Open

Still work in progress- a PR is open here <https://github.com/qgis/QGIS/pull/6265>, but some bits left to do