# QGIS Application - Bug report #12631 QgsSnapper.snapToCurrentLayer() not working anymore in QGIS 2.8

2015-04-23 03:15 AM - luca76 -

Status: Closed

**Priority:** Severe/Regression

Assignee:

Category: Digitising

Affected QGIS version: 2.8.1Regression?:NoOperating System:Easy fix?:No

Pull Request or Patch shapplied: Resolution:

Crashes QGIS or corruptes data: Copied to github as #: 20746

### Description

Hi, I (but not only me: [1]) discovered that QgsSnapper.snapToCurrentLayer() is not working anymore in QGIS 2.8, it returns always no result, as you can see in the sample code [1].

Is there any way to make QgsSnapper.snapToCurrentLayer working as before?

It should be fixed in 2.8.2, as it breaks plugins.

[1] http://gis.stackexchange.com/questions/138836/snaptocurrentlayer-in-qgis2-8-with-python-programming

### **Associated revisions**

## Revision e6466477 - 2015-06-18 12:02 PM - Martin Dobias

Make QgsMapCanvas.snapToCurrentLayer() work again (fixes #12631)

The snapper was called with screen coords instead of map coords (due to implicit conversion QPoint->QgsPoint)

## Revision 65748d50 - 2015-07-07 06:04 PM - Martin Dobias

Make QgsMapCanvas.snapToCurrentLayer() work again (fixes #12631)

The snapper was called with screen coords instead of map coords (due to implicit conversion QPoint->QgsPoint)

(cherry picked from commit e6466477136a440125108cbe2406cbf971ceff19)

### History

## #1 - 2015-05-03 04:03 AM - cmoe -

I'm encountering the same problem, and indeed, it breaks plugins. To clarify it is QgsMapCanvasSnapper.snapToCurrentLayer() not working, as also stated in the link provided above.

## #2 - 2015-06-08 05:39 AM - Jürgen Fischer

- Category set to Digitising

2025-04-28 1/2

# #3 - 2015-06-18 03:02 AM - Martin Dobias

- Status changed from Open to Closed

Fixed in changes et commit: "e6466477136a440125108cbe2406cbf971ceff19".

2025-04-28