QGIS Application - Bug report #12450 Raster Calculator giving bogus values

2015-03-25 01:48 PM - George Rodrigues da Cunha Silva

```
Status:
                         Closed
Priority:
                         Severe/Regression
Assignee:
Category:
                         Raster Calculator
Affected QGIS version: 2.8.1
                                                                    Regression?:
                                                                                             No
Operating System:
                                                                    Easy fix?:
                                                                                             No
                                                                    Resolution:
Pull Request or Patch supplied:
Crashes QGIS or corrupts data:
                                                                    Copied to github as #: 20615
Description
Issue:
I'm trying to do some simple math on QGIS Raster Calculator. In the attachment there's the original data, and the result of the calculation.
This occurs on Raster Calculator, using it manually and using QgsRasterCalculator, with this code:
      def calculate_radiance(self, rasterLayer, output, param_a=0.03705882, param_b=3.2):
        rasterEntry = QgsRasterCalculatorEntry()
        rasterEntry.ref = "ent@1"
        rasterEntry.raster = rasterLayer
        rasterEntry.bandNumber = 1
        formula = "(ent@1 * {0}) + {1}".format(param_a, param_b)
        rasterCalculator = QgsRasterCalculator(formula,
                              output,
                              "GTiff",
                              rasterLayer.extent(),
                              rasterLayer.width(),
                              rasterLayer.height(),
                              [rasterEntry, ])
        result = rasterCalculator.processCalculation()
        if result == 0:
          return output
        return None
The calculation is simple (pseudosyntax - I'm using the mouse to assemble the calculation):
(raster * 0.03705882) + 3.2
I'm getting NODATA raster.
I've tried simple calculations, like
raster + 1
```

And there are still problems.

Information:

Versions affected: 2.6, 2.8.1 (tested only on those)

OS: Linux Mint Cinnamon and Ubuntu Studio.

Associated revisions

Revision 559d7bb9 - 2015-06-10 01:45 PM - Nyall Dawson

[rastercalc] Rework raster calculator to use QGIS raster classes

...rather than reading input layers directly through GDAL. Benefits include more robust handling of nodata/data type conversions, less code duplication, also being able to take advantage of features in QGIS raster code like handling gain/offset in rasters. (fix #12450)

Also, add a choice of output projection to the raster calculator. Previously the output CRS would be taken from the first raster, with no guarantees that the output extent matched the output CRS. This resulted in empty/misplaced rasters. (fix #3649)

History

#1 - 2015-03-25 02:06 PM - Giovanni Manghi

- Status changed from Open to Feedback

Olá George,

I'm also on Mint 14.04, qgis 2.8.1 and master. I just tested your data and it seems that on master the problem is already fixed... please give it a try and report back. Obrigado.

#2 - 2015-03-25 02:17 PM - Giovanni Manghi

Giovanni Manghi wrote:

Olá George,

I'm also on Mint 14.04, qgis 2.8.1 and master. I just tested your data and it seems that on master the problem is already fixed... please give it a try and report back. Obrigado.

I spoke too soon... on Windows I get different results with the very same inputs and expressions, but still not sure are the right results...

#3 - 2015-03-25 02:49 PM - Giovanni Manghi

it seems that under Linux there is a rounding issue: any factor is rounded to integer, so the result of the

(raster * 0.03705882) + 3.2

formula is always 3 -> (raster * 0) + 3

#4 - 2015-03-25 02:58 PM - George Rodrigues da Cunha Silva

- File myradiance.tif added
- File myradiance.tif.aux.xml added
- File radiance_0.03705882_3.2_.tif.aux.xml added
- File radiance_0.03705882_3.2_.tif added

Thank you. I'm not insane.

That can surely be it, because, someone else, on list, Nicolas, tried, but he does not get the rounding issues, but weird double precision results.

If you try the minimum for the raster, you'll see that the math is completely off, something like:

149 * 0.03705822 + 3.2 = 8,72167478

Even thought Nicolas values are not rounded off, they are way off!

#5 - 2015-03-27 06:03 AM - Giovanni Manghi

- Priority changed from High to Severe/Regression

I'll tag this as blocker as one way or another we have to figure something about this issue before the next release.

#6 - 2015-05-10 01:03 AM - Giovanni Manghi

- Target version changed from Version 2.8 to Version 2.8.2

#7 - 2015-05-10 01:27 AM - Giovanni Manghi

- Status changed from Feedback to Open

#8 - 2015-05-14 03:02 AM - Giovanni Manghi

- Target version changed from Version 2.8.2 to Version 2.10

#9 - 2015-06-10 04:46 AM - Nyall Dawson

- Status changed from Open to Closed

Fixed in changeset commit:"559d7bb943f02660694b37a701d8483106011df1".

| 27 KB | 2015-03-25 | George Rodrigues da Cunha Silva |
|---------|--|---|
| 99 KB | 2015-03-25 | George Rodrigues da Cunha Silva |
| 2.59 KB | 2015-03-25 | George Rodrigues da Cunha Silva |
| 99 KB | 2015-03-25 | George Rodrigues da Cunha Silva |
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