QGIS Application - Bug report #12349
Inverse Shapeburst fill of polygons shows vertices and not edges

2015-03-10 07:21 AM - Nicholas Duggan

Status:	Closed		
Priority:	Normal		
Assignee:	Giovanni Manghi		
Category:	Symbology		
Affected QGIS version:	2.8.1	**Regression?:**	No
Operating System:		**Easy fix?:**	No
Pull Request or Patch supplied:		**Resolution:**	
Crashes QGIS or corrupts data:		**Copied to github as #:**	20524

Description

Using QGIS 2.8.1 and it would appear that rather than nice smooth shapeburst fills with the inverse shapeburst tool, I am getting "bubbles" of fills.
The "blurs" appear to match certain vertices. I have tried this on 3 different polygon files all with the same effect. It also doesn't matter if the polygons are merged or not.
Attached is a screenshot of the output using a road dataset

History

#1 - 2015-03-10 01:43 PM - Nyall Dawson

- Status changed from Open to Feedback

I'm unable to reproduce this. Is this a regression? Please test with 2.6. Also, can you try a different dataset?

#2 - 2015-03-10 04:04 PM - Giovanni Manghi

Nyall Dawson wrote:

> *Also, can you try a different dataset?*

or attach here a sample project+data

#3 - 2015-03-11 03:49 AM - Nicholas Duggan

- Assignee set to Nyall Dawson

- File Hampshire_Heartbleed.png added

Hi Nyall/Giovanni

After much crunching, I merged all the polygons and got the desired output. It would appear that either

a) The "Merge polygons" option isn't working for the shapeburst fill or

b) I need to RTFM on correct use of these tools.

Do you have a dropbox or FTP where I can drop these files as they are around 100MB for both zipped shapefiles

#4 - 2015-03-11 05:53 AM - Giovanni Manghi

Nicholas Duggan wrote:

> *Hi Nyall/Giovanni*
>
> *After much crunching, I merged all the polygons and got the desired output. It would appear that either*
>
> *a) The "Merge polygons" option isn't working for the shapeburst fill or*
>
> *b) I need to RTFM on correct use of these tools.*
>
> *Do you have a dropbox or FTP where I can drop these files as they are around 100MB for both zipped shapefiles*

try this

https://www.wetransfer.com/

#5 - 2015-03-11 06:33 AM - Nicholas Duggan

- Assignee deleted (Nyall Dawson)

Link to the zipfile is here: http://we.tl/5n2JnE9JyE

There are 2 files, one the merged final roads which work fine and the second is the original "non-merged" road poylgons.

#6 - 2015-03-11 08:16 AM - Giovanni Manghi

> *a) The "Merge polygons" option isn't working for the shapeburst fill or*

I'm not sure what "merge" option do you refers here.

cheers!

#7 - 2015-03-11 08:21 AM - Nicholas Duggan

- File Merge.png added

The "merge polygons" in on the style interface (image attached)

#8 - 2015-06-16 07:41 AM - Nicholas Duggan

- Assignee set to Giovanni Manghi

- Status changed from Feedback to Closed

Doesn't appear to be a problem in 2.8.2 or Master :)

Files

InverseShapeburstFill.jpeg	130 KB	2015-03-10	Nicholas Duggan
Hampshire_Heartbleed.png	1.02 MB	2015-03-11	Nicholas Duggan
Merge.png	97.9 KB	2015-03-11	Nicholas Duggan