QGIS Application - Feature request #12240
Advanced Digitizing - finishing up tool

2015-02-23 10:01 AM - Klas Karlsson

Status:	Open		
Priority:	Normal		
Assignee:			
Category:	Digitising		
Pull Request or Patch supplied:	No	**Resolution:**	
Easy fix?:	No	**Copied to github as #:**	20425

Description

The new advanced digitizing panel (CAD tools) is great. To make it even better I'd like a function to finish an object more easily.

The last vertex in a rectangular object would be 90 degrees to the starting vertex... Is it possible to snap, not only at a common angle towards the previous vertex, but also to the first?

(img: AdvDig_dblSnapping.jpg)

If it was possible to snap to "self", you could also use alt+a to "lock" angle, and use cursor to snap to first vertex. This I imagine may be harder to acheive (snap to self)?

What I would essentially like, is a way to cleanly and easily finish an object.

History

#1 - 2015-02-23 02:53 PM - Giovanni Manghi

- Priority changed from High to Normal

- Category set to Digitising

#2 - 2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No

Files

AdvDig_dblSnapping.jpg	29.3 KB	2015-02-23	Klas Karlsson