

## QGIS Application - Bug report #12172

### Use xvfb-run on "make check"

2015-02-10 04:20 AM - Sandro Santilli

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>	Tests Suite	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 20364
<b>Description</b>		
I don't think there's any reason for "make check" to map windows on the running desktop, so why not always running xvfb-run when available ?		

#### Associated revisions

Revision eddf23c3 - 2017-06-06 12:39 PM - Sandro Santilli

Make the `check` rule use xvfb-run, drop `check-no-x`

I see no reason for anyone wanting to see popping windows during a `make check` run. Closes #12172.

#### History

#1 - 2015-02-10 04:23 AM - Sandro Santilli

I just found out there's a "check-no-x" Makefile rule. Why not making that the default for "check" ?  
Or what's the reason to test against the real X ?

#2 - 2016-01-19 12:57 AM - Sandro Santilli

As of current master (2.14-pre) I hadn't seen windows popping up on "make check", but there's still a "check-no-x" rule. Was it obsoleted ?

#3 - 2016-06-16 08:56 AM - Sandro Santilli

I saw the windows again (maybe last time I just didn't have DISPLAY set). So I think I'll push a change having "make check" run the test w/out X... We need to simplify testing IMHO.

#4 - 2017-05-01 01:07 AM - Giovanni Manghi

- *Regression? set to No*  
- *Easy fix? set to No*

#5 - 2017-06-06 12:39 PM - Sandro Santilli

- *% Done changed from 0 to 100*  
- *Status changed from Open to Closed*

Applied in changeset commit:qgisjeddf23c3813ea4e8c7f902726a7124442fa72e47.