QGIS Application - Bug report #1205 No valid projection. Unable to set map units.

2008-08-05 03:11 PM - jcs -

Closed			
Low			
nobody -			
Map Canvas			
sion:	Regression?:	No	
: RedHat	Easy fix?:	No	
atch supplied:	Resolution:	fixed	
Crashes QGIS or corrupts data:		Copied to github as #: 11265	
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Description

A vanilla build of 0.11.0 produces numerous prints of "No valid projection. Unable to set map units."

This is unavoidable and can be seen by following the execution of [[QgsSpatialRefSys]]::loadFromDb().

At the top of this function mlsValidFlag is set to false. This variable is only set to true after a call to setMapUnits().

But the first thing setMapUnits() does is check mIsValidFlag which in this case will always be false and the print will be executed.

Moving the mlsValidFlag = true before setMapUnits() fixes the "No valid projection. Unable to set map units." prints but this may not be what the author had in mind.

Associated revisions

Revision 3979d24e - 2008-08-19 12:31 AM - Jürgen Fischer

fix #1205 and #1221

git-svn-id: http://svn.osgeo.org/qgis/trunk/qgis@9071 c8812cc2-4d05-0410-92ff-de0c093fc19c

Revision ece87e28 - 2008-08-19 12:31 AM - Jürgen Fischer

fix #1205 and #1221

git-svn-id: http://svn.osgeo.org/qgis/trunk@9071 c8812cc2-4d05-0410-92ff-de0c093fc19c

History

#1 - 2008-08-18 03:32 PM - Jürgen Fischer

- Resolution set to fixed

- Status changed from Open to Closed

fixed in

#2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted