# QGIS Application - Bug report #11981 qqis-bin.exe runs forever (or very long) adding vector file

2015-01-12 09:03 PM - Gili Tzabari

Status: Closed Priority: Normal

Assignee: Category:

Affected QGIS version:2.6.1 Regression?: No Operating System: Easy fix?: No

Pull Request or Patch supplied: Resolution: up/downstream

Crashes QGIS or corrupts data: Copied to github as #: 20187

#### Description

I've got an 8MB uncompressed E00 vector file. When I attempt to add it into the project, qgis-bin.exe runs for a very long time (5 minutes and counting) using only a single CPU core. I know there is a configuration option for using multicore for rendering vectors and I have enabled this, but it doesn't seem to help with whatever is blocking the load operation.

I have a 2MB uncompressed E00 vector file, and this one loads fairly quickly (5 seconds) so I think something odd is going on with the 8MB file. I would expect it to take at most 4x longer to load (say 20 seconds).

### History

## #1 - 2015-01-13 08:16 PM - Gili Tzabari

Having read <a href="http://marc.info/?l=gdal-dev&#38;m=121323053222337">http://marc.info/?l=gdal-dev&#38;m=121323053222337</a> I used available to convert the file format and tried again. The converted file opened within 10 seconds.

Suggested behavior: If a user tries opening a large E00 file, warn that performance will be extremely poor and suggest conversion using avcimport ahead of time.

Better yet, convert using avcimport seamlessly under the hood.

## #2 - 2015-01-13 08:16 PM - Gili Tzabari

[please ignore, duplicate comment]

# #3 - 2015-01-18 04:07 AM - Giovanni Manghi

- Resolution set to up/downstream
- Status changed from Open to Closed

so it is the gdal/ogr driver that is slow handling such files, not qgis. About the warning: it could be a good idea, file a feature request for that. Cheers!

### #4 - 2015-01-18 02:19 PM - Gili Tzabari

Done. See http://trac.osgeo.org/gdal/ticket/5815

# Files

2025-04-28 1/2

2025-04-28