

QGIS Application - Bug report #11885

Add WMS layer throw python console -> QGIS Crash

2014-12-18 04:20 AM - Evgeniy Nikulin

Status:	Closed	
Priority:	High	
Assignee:		
Category:	Web Services clients/WMS	
Affected QGIS version:	2.6.0	Regression?: No
Operating System:	Linux	Easy fix?: No
Pull Request or Patch applied:	No	Resolution: worksforme
Crashes QGIS or corrupts data:	Yes	Copied to github as #: 20099
Description		
I try to add wms layer to the map: http://maps.rosreestr.ru/arcgis/services/Cadastre/CadastreWMS/MapServer/WMSServer? If I use the GUI, then everything is fine. But when I try to add throw Python console, the qgis crashes. My code : <pre>wms_url = ' http://maps.rosreestr.ru/arcgis/services/Cadastre/CadastreWMS/MapServer/WMSServer?format=image/png&layers=1&styles= crs=EPSG:3857' layer = QgsRasterLayer('url=%s' % wms_url, 'Test WMS', 'wms') if not layer.isValid(): QgsMessageLog.logMessage('ops', level=QgsMessageLog.CRITICAL) else: QgsMapLayerRegistry.instance().addMapLayer(layer)</pre> If the URL contains only one sublayer - it's work. Change url to: http://maps.rosreestr.ru/arcgis/services/Cadastre/CadastreWMS/MapServer/WMSServer?format=image/png&layers=1,2&styles=&crs=EPSG:3857 and oops...		

History

#1 - 2014-12-23 01:32 AM - Sandro Santilli

- Tag set to wms

#2 - 2015-03-17 04:57 PM - Nyall Dawson

The issue is that your layer URI isn't complete. Try using:

```
wms_uri =
```

2025-04-27

```
'crs=EPSG:3857&format=image/jpeg&layers=1&layers=2&styles=default&styles=default&url=http://maps.rosreestr.ru/arcgis/services/Cadastre/CadastreWMS  
adastreWMS/MapServer/WMSServer?format%3Dimage/png%26layers%3D1,2%26styles%3D%26crs%3DEPSG:3857'  
layer = QgsRasterLayer(wms_uri, 'Test WMS', 'wms')
```

#3 - 2015-03-17 04:57 PM - Nyal Dawson

- *Status changed from Open to Feedback*

#4 - 2015-05-27 07:58 AM - Giovanni Manghi

- *Priority changed from Normal to High*

#5 - 2015-10-05 04:56 AM - Jürgen Fischer

- *Resolution set to worksforme*

- *Status changed from Feedback to Closed*

closing for the lack of feedback