

QGIS Application - Bug report #11724

QGIS vector "union": wrong results (again?)

2014-11-25 04:26 AM - Giovanni Manghi

Status:	Closed	
Priority:	Severe/Regression	
Assignee:	Victor Olaya	
Category:	Processing/QGIS	
Affected QGIS version:	2.6.0	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 19960
Description		
<p>I feel this is a recurring issue, I think that at some point this was fixed, now in master/2.6 is broke again.</p> <p>See attached project/data:</p> <p>try unioning "buf" and "conc".</p> <p>In QGIS results the "input layer 1" is correctly unioned to the geometries of the "input layer 2", but then then it is also repeated 3 times more (in the original state).</p> <p>In the project I made a copy of the wrong result output where I edited wrong the geometries (by moving them) so is clear were the error is.</p> <p>This affects both the "ftools" tool and the processing one.</p>		

Associated revisions

Revision 059fd2c4 - 2015-02-12 04:39 AM - Martin Dobias

Fix #11724 - do to not add extra geometries in union (ftools + processing)

History

#1 - 2015-02-11 07:49 PM - Martin Dobias

- Status changed from Open to Closed

Fixed in changeset commit:"059fd2c461b78bf9e5fe8c64e15fa7a957d1b592".

Files

union.zip	4.49 MB	2014-11-25	Giovanni Manghi
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