

QGIS Application - Bug report #11702

Support reordering the input fields in a Processing model GUI

2014-11-20 02:54 PM - Anita Graser

Status:	Closed	
Priority:	High	
Assignee:	Victor Olaya	
Category:	Processing/Modeller	
Affected QGIS version:	master	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	No	Resolution:
Crashes QGIS or corrupts data:	No	Copied to github as #: 19944
Description		
See thread http://lists.osgeo.org/pipermail/qgis-user/2014-November/029906.html		
When I create a model, Processing automatically generates a GUI for the model but especially with the new modeler in 2.6 the order of input fields is all messed up and I would really like to reorder the input fields into a logical sequence.		

Associated revisions

Revision 530b15a0 - 2014-11-21 07:21 AM - Victor Olaya

[processing] provide non-random default ordering of parameters in models

Fixes #11702

History

#1 - 2014-11-20 10:25 PM - Victor Olaya

- Status changed from Open to Feedback

I added a quick fix. Now parameters are ordered according to its type. First rasters, then vectors and tables, then booleans, then string, then numbers, and then the rest

I will add a more customized solution soon, but for now this should result in more organized parameter dialogs

#2 - 2014-11-21 12:10 AM - Victor Olaya

- Status changed from Feedback to Closed

Fixed in changeset commit:"530b15a0e1c09e67f6392b4bf4bcfeaa32473262".