

QGIS Application - Feature request #11691

Use ogr2ogr to create an Intersect tool that accepts more than two vectors

2014-11-19 08:00 AM - Filipe Dias

Status:	Open	Resolution: Copied to github as #: 19935
Priority:	Normal	
Assignee:	Giovanni Manghi	
Category:	Processing/GDAL	
Pull Request or Patch supplied:	No	
Easy fix?:	No	
Description		
<p>ArcGIS allows computing the intersection of more than 2 vectors. It should be possible to build a similar algorithm using ogr2ogr and its SQL dialect.</p> <p>http://resources.arcgis.com/en/help/main/10.1/index.html#/Intersect/000800000000p000000/</p>		

History

#1 - 2014-11-19 08:17 AM - Filipe Dias

See this query in Postgis:

<http://gis.stackexchange.com/questions/11762/intersection-of-multiple-layers-in-postgis>

#2 - 2014-11-19 09:49 AM - Giovanni Manghi

in processing misses a method to create virtual vectors (for file based vectors, as shapefiles), once available will be easy to do.

#3 - 2014-11-19 11:16 AM - Filipe Dias

Is there feature request for virtual vectors? If not can you create it?

#4 - 2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No