QGIS Application - Bug report #11664

Locking selected items button in print composer freeze too much.

2014-11-16 10:42 PM - Seb Radzimski

Status: Closed Priority: Normal

Assignee:

Category: Map Composer/Printing

Affected QGIS version: 2.6.0

Operating System: Windows

Pull Request or Patch shapplied:

Crashes QGIS or corrupts data:

Regression: No

Resolution: invalid

Copied to github as #: 19915

Description

Hi folks!

I have a problem with print composer. In QGIS 2.6 locking selected items button completely freeze objects (maps, labels) so I can't change map scale or label text (it is impossible to choose/change locked items properties). In previous versions of QGIS 'lock selected items' button locked position of object on a 'sheet', but it was possible to choose other item and change its properties (scale, etc.). So this is why I am confused...is it right or wrong? Anyway how can I (in QGIS 2.6) lock object position without freezing all item properties? Regards!

History

#1 - 2014-11-16 11:42 PM - Nyall Dawson

- Resolution set to invalid
- Status changed from Open to Closed

A couple of things to note:

- While you can't select locked items in the composer canvas, you CAN select them using the "items panel" (choose View->Panels->Items if this isn't visible).
- Locked items can be individually unlocked via the items panel
- All locked items can be unlocked at once via the "Unlock all" toolbar button.

Hope that helps!

#2 - 2014-11-17 12:03 AM - Seb Radzimski

Thanks! Yes I know ... but for my users (usually 40-50 years old engineers) this change is impossible to understand;)

So I see it is a feature - not a bug!

Cheers!

#3 - 2014-11-17 12:05 AM - Nyall Dawson

Yes - it definitely is a feature! The rationale is that it allows you to lock an item which is stacked above items (for instance, a rectangular border) and freely interact with the items below it. It's the standard behaviour for design programs, and very handy when you get the hang of it.

#4 - 2014-11-17 12:18 AM - Seb Radzimski

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One more thing! I've noticed that on locked map item I can change scale or rotation but I can't use 'move map content' button. I understand the idea but possibility of locking positions of items on a sheet was very useful.

Regards.

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