

QGIS Application - Bug report #11572

Filter Legend By Map Content doesn't maintain point displacement legend

2014-11-05 07:10 AM - René-Luc ReLuc

Status:	Closed	
Priority:	Normal	
Assignee:	René-Luc ReLuc	
Category:	Map Legend	
Affected QGIS version:	2.18.13	Regression?: No
Operating System:		Easy fix?: No
Pull Request or Patch supplied:	Yes	Resolution: end of life
Crashes QGIS or corrupts data:	No	Copied to github as #: 19834
Description		
<p>For point vector layer render with 'displacement point', when 'Filter Legend By Map Content' is activated, the legend is not rendered even if it has to be.</p> <p>It's due to QgsPointDisplacementRenderer that embedded the real renderer.</p>		

History

#1 - 2014-11-05 07:17 AM - René-Luc ReLuc

- Status changed from Open to In Progress
- Pull Request or Patch supplied changed from No to Yes

Patch supplied with the pull request 1673 : <https://github.com/qgis/QGIS/pull/1673>

Thanks to review it

#2 - 2014-11-07 12:57 AM - René-Luc ReLuc

- Status changed from In Progress to Closed
- Resolution set to fixed/implemented

Fixed commit:47a1618. Backported to 2.6 commit:c67f0a5

#3 - 2014-11-07 05:39 AM - René-Luc ReLuc

- Status changed from Closed to Reopened

Update the fixed to be more generalist

#4 - 2015-11-07 11:25 AM - Giovanni Manghi

- Target version deleted (Version 2.6)

#5 - 2016-03-24 12:39 AM - Alain FERRATON

I reproduce this bug in QGIS 2.14

#6 - 2016-11-29 10:19 AM - René-Luc ReLuc

- *Target version set to Version 2.14*
- *Affected QGIS version changed from 2.6.0 to 2.14.0*
- *Resolution deleted (fixed/implemented)*
- *Assignee changed from Martin Dobias to René-Luc ReLuc*

Found a way to fix it!

#7 - 2017-05-01 01:07 AM - Giovanni Manghi

- *Easy fix? set to No*
- *Regression? set to No*

#8 - 2017-10-06 01:15 PM - Ivan Katanović

The bug is still present in 2.18.13

#9 - 2017-10-06 01:17 PM - Giovanni Manghi

- *Description updated*
- *Affected QGIS version changed from 2.14.0 to 2.18.13*

#10 - 2019-03-09 03:09 PM - Giovanni Manghi

- *Resolution set to end of life*
- *Status changed from Reopened to Closed*

End of life notice: QGIS 2.18 LTR

Source:

<http://blog.qgis.org/2019/03/09/end-of-life-notice-qgis-2-18-ltr/>

QGIS 3.4 has recently become our new Long Term Release (LTR) version. This is a major step in our history – a long term release version based on the massive updates, library upgrades and improvements that we carried out in the course of the 2.x to 3x upgrade cycle.

We strongly encourage all users who are currently using QGIS 2.18 LTR as their preferred QGIS release to migrate to QGIS 3.4. This new LTR version will receive regular bugfixes for at least one year. It also includes hundreds of new functions, usability improvements, bugfixes, and other goodies. See the relevant changelogs for a good sampling of all the new features that have gone into version 3.4

Most plugins have been either migrated or incorporated into the core QGIS code base.

We strongly discourage the continued use of QGIS 2.18 LTR as it is now officially unsupported, which means we'll not provide any bug fix releases for it.

You should also note that we intend to close all bug tickets referring to the now obsolete LTR version. Original reporters will receive a notification of the ticket closure and are encouraged to check whether the issue persists in the new LTR, **in which case they should reopen the ticket.**

If you would like to better understand the QGIS release roadmap, check out our roadmap page! It outlines the schedule for upcoming releases and will help you plan your deployment of QGIS into an operational environment.

The development of QGIS 3.4 LTR has been made possible by the work of hundreds of volunteers, by the investments of companies, professionals, and administrations, and by continuous donations and financial support from many of you. We sincerely thank you all and encourage you to collaborate and support the project even more, for the long term improvement and sustainability of the QGIS project.

