

## QGIS Application - Bug report #11493

### DXF load: when loading files, use the name of the file in the legend

2014-10-24 07:24 AM - Asier Sarasua

<b>Status:</b>	Closed	
<b>Priority:</b>	Low	
<b>Assignee:</b>		
<b>Category:</b>	Map Legend	
<b>Affected QGIS version:</b>	2.4.0	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>	No	<b>Resolution:</b> fixed/implemented
<b>Crashes QGIS or corrupts data:</b>	No	<b>Copied to github as #:</b> 19763
<b>Description</b>		
<p>When adding a DXF file to a project, QGIS uses meaningless names like "entities LineString".</p> <p>It would be more useful to have names like "filename"+"geometry type". For instance, if I load a DXF file called "137-30CIIC.dxf", use "137-30CIIC LineString"</p>		

### History

#### #1 - 2017-05-01 01:07 AM - Giovanni Manghi

- Easy fix? set to No
- Regression? set to No

#### #2 - 2019-01-26 10:02 PM - Jürgen Fischer

- Resolution set to fixed/implemented
- Status changed from Open to Closed
- Description updated