

## QGIS Application - Bug report #11474

### Cannot move anymore layers in TOC in QGIS master

2014-10-23 12:45 AM - Giovanni Manghi

<b>Status:</b>	Closed	
<b>Priority:</b>	Severe/Regression	
<b>Assignee:</b>	Martin Dobias	
<b>Category:</b>	Map Legend	
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b>
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 19744
<b>Description</b>		
somewhere in between of d833c22 and f2b7c0f (the two master releases available on osgeo4w now) went wrong, and in the latest is not possible to move layers in TOC up/down/inside groups.		

#### Associated revisions

Revision cc306099 - 2014-10-23 02:08 PM - Martin Dobias

Fix #11474 (cannot move layers in layer tree anymore)

I have managed to break that with implementation of #11369.  
Obviously it is a bad idea to change selection in a slot connected to model's rowsInserted signals because the drag'n'drop does not work properly anymore. Now registry bridge will emit a signal after new layers have been added, so the selection change at that point should be safe.

#### History

#1 - 2014-10-23 02:41 AM - Giovanni Manghi

see also #11477

#2 - 2014-10-23 02:53 AM - Martin Dobias

- Assignee set to Martin Dobias

My bad, introduced while fixing #11369. For intermediate solution type "iface.layerTreeView().setAutoSelectAddedLayers(False)" in Python console to make it possible to drag'n'drop layers.

#3 - 2014-10-23 05:10 AM - Martin Dobias

- Status changed from Open to Closed

Fixed in changeset commit:"cc306099d94c7b67e5d08d7a9881be210d859da7".