

## QGIS Application - Bug report #11371

### Map Composer: group + move + ungroup + undo = crash

2014-10-09 07:44 AM - Roy Roge

<b>Status:</b>	Closed	<b>Regression?:</b> No <b>Easy fix?:</b> No <b>Resolution:</b> <b>Copied to github as #:</b> 19662
<b>Priority:</b>	High	
<b>Assignee:</b>	Sandro Santilli	
<b>Category:</b>	Map Composer/Printing	
<b>Affected QGIS version:</b>	2.14.3	
<b>Operating System:</b>	Windows , Linux	
<b>Pull Request or Patch applied:</b>	Yes	
<b>Crashes QGIS or corrupts data:</b>	Yes	
<b>Description</b>		
<p>Using the map composer add two rectangles, group them, move the grouped, ungroup them, click the undo arrow, you get the program to crash,</p> <p>thanks,</p> <p>Roy.</p>		
<b>Related issues:</b>		
Related to QGIS Application - Bug report # 11351: [composer] combinations of ...		<b>Closed</b> <b>2014-10-08</b>

#### Associated revisions

##### Revision a211c982 - 2016-06-17 01:41 PM - Sandro Santilli

Allow to undo/redo composer grouping/ungrouping

Fixes #11371 (crash on ungrouping after moving the group) and more undo/redo related issues.

Enable pending test for the crash (now passing) and add many more undo/redo related ones (including signals testing).

Includes a new QgsGroupUngroupItemsCommand class and its SIP bindings.

##### Revision df8dca2e - 2016-06-17 04:49 PM - Sandro Santilli

Fix crash in composer on ungrouping after group move.

Closes #11371.

Adds support for undo/redo grouping/ungrouping operations.

Enable pending test for the crash (now passing) and add many more undo/redo related ones (including signals testing).

Includes a new QgsGroupUngroupItemsCommand class and its SIP bindings.

## History

---

### #1 - 2014-10-10 04:21 AM - Giovanni Manghi

- Priority changed from High to Severe/Regression

on qgis 2.4 seems ok. Crash confirmed on master.

### #2 - 2014-10-12 01:37 PM - Nyal Dawson

- Priority changed from Severe/Regression to High

Actually 2.4 and below are affected too, so reducing this from a blocker to high. It's a serious issue though.

### #3 - 2016-01-19 04:50 AM - Sandro Santilli

- Status changed from Open to Feedback

I cannot reproduce on current master (2.14-pre, commit:69cb0c4ed3174946c82e32dad4af5a12275079fc) -- can anyone ?

### #4 - 2016-01-19 10:12 AM - Nyal Dawson

- Status changed from Feedback to Open

Still present. I can't fix this one without major api breaks.

### #5 - 2016-06-09 08:02 AM - Sandro Santilli

I still cannot reproduce with 2.16-dev d1cac84, how do you "group"/"ungroup" ? I'm using the "select/move" tool for that, clicking outside the group to "ungroup", but I suspect it's not what you mean...

### #6 - 2016-06-09 08:03 AM - Sandro Santilli

Ah, found the "group" and "ungroup" button, crash reproduced in d1cac842d323ffb13a606e8d598dd0d8af4ade72 (2.16-dev).

### #7 - 2016-06-09 08:05 AM - Sandro Santilli

- Operating System changed from windows linux to Windows , Linux
- Affected QGIS version changed from master to 2.14.3
- Target version set to Version 2.14
- Assignee set to Sandro Santilli
- Status changed from Open to In Progress

Also happens with 2.14.3 LTR

### #8 - 2016-06-09 08:09 AM - Sandro Santilli

For the record: this ticket already has an ecoded test, just #if-0'ed out, in tests/src/core/testqgscomposergroup.cpp

**#9 - 2016-06-09 08:39 AM - Sandro Santilli**

The problem is that an object (the group) is removed while it would be needed to undo the grouping itself.

Besides, the group-move is not pushed to the undo stack so a quick fix of the crash done by avoiding the destruction of the group results in undo operation never undoing a grouping or ungrouping.

**#10 - 2016-06-09 10:02 AM - Sandro Santilli**

I've started work on this here: <https://github.com/qgis/QGIS/pull/3190>

**#11 - 2016-06-10 04:36 AM - Sandro Santilli**

- *Pull Request or Patch supplied changed from No to Yes*
- *% Done changed from 0 to 80*

PR is ready for test. Roy: could you test ? Nyall: could you review ?

**#12 - 2016-06-17 04:42 AM - Sandro Santilli**

- *Status changed from In Progress to Closed*

Fixed in changeset commit:"a211c982cfe6c92d4ba9e5fb79a3124c7f3e4a19".

**#13 - 2016-06-17 04:46 AM - Sandro Santilli**

- *Status changed from Closed to Reopened*

Reopened to backport to 2.14 (fix so far was only gone to master aka 2.15.0dev)

**#14 - 2016-06-17 07:52 AM - Sandro Santilli**

- *Status changed from Reopened to Closed*

Fixed in changeset commit:"df8dca2e53390012126c42f97467023f2eb912eb".

**#15 - 2016-06-18 12:19 AM - Roy Roge**

- *% Done changed from 80 to 100*

Sandro Santilli wrote:

*PR is ready for test. Roy: could you test ?*

Thanks Sandro, I tesded both 2.15 and 2.14 nightly  
and cannot reproduce the crash, so it's working properly  
Roy.