QGIS Application - Bug report #1096
Snapping to currently moved vertex should be suppressed

2008-05-19 10:32 AM - Andreas Neumann

Status:	Closed		
Priority:	Low		
Assignee:	Marco Hugentobler		
Category:	Digitising		
Affected QGIS version:		**Regression?:**	No
Operating System:	All	**Easy fix?:**	No
Pull Request or Patch supplied:		**Resolution:**	fixed
Crashes QGIS or corrupts data:		**Copied to github as #:**	11156

Description

When moving a vertex, snapping to the previous location should be suppressed, otherwise it is hard to move away from the previous position when within snapping tolerance.

History

#1 - 2008-05-20 10:59 PM - Marco Hugentobler

- Resolution set to fixed

- Status changed from Open to Closed

This is fixed in svn

#2 - 2009-08-22 12:57 AM - Anonymous

Milestone Version 1.0.0 deleted