QGIS Application - Feature request #10723
Correctly import qgis 2.0.1 symbology in later releases

2014-06-25 08:12 AM - Gabriele Monfardini
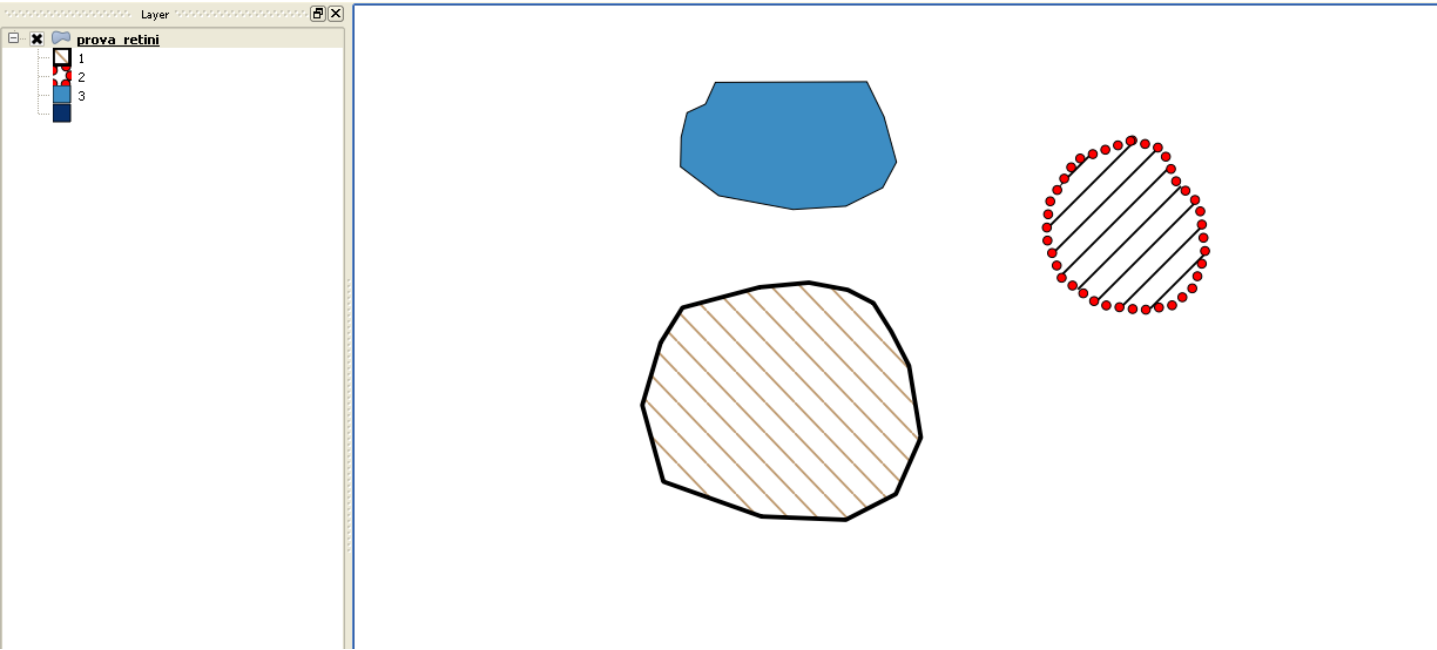
Status:	Open		
Priority:	Normal		
Assignee:			
Category:	Symbology		
Pull Request or Patch supplied:	No	**Resolution:**	
Easy fix?:	No	**Copied to github as #:**	19110

Description

New description:

Since QGIS 2.2 a few aspect of the symbolgy have been changed, this can lead to issue when importing projects made with 2.0.1.

See comments for details, in particular: #10723-2

It would be good to have a routine that can handle with this cases.

Old description:

Hi all,

I've found a regression in a 2.0.1 project.
Border stylization is not preserved when opening the project in 2.2.0-Valmiera or in trunk (QGIS 2.3.0-master revision:abcc5a).

I've reproduced the problem in a small test case.
The zip file contain a shapefile and a 2.0.1 project.
Attached images show the obtained results in:
  - 2.0.1 (in Windows 32 bit)
  - 2.2.0 (in Windows 32 bit)
  - trunk (revision abcc5a in Linux 64 bit)

For me is a serious problem.
I had several complex sytlization made with 2.0.1 and I cannot use any later version since I cannot afford to make again the stylization.
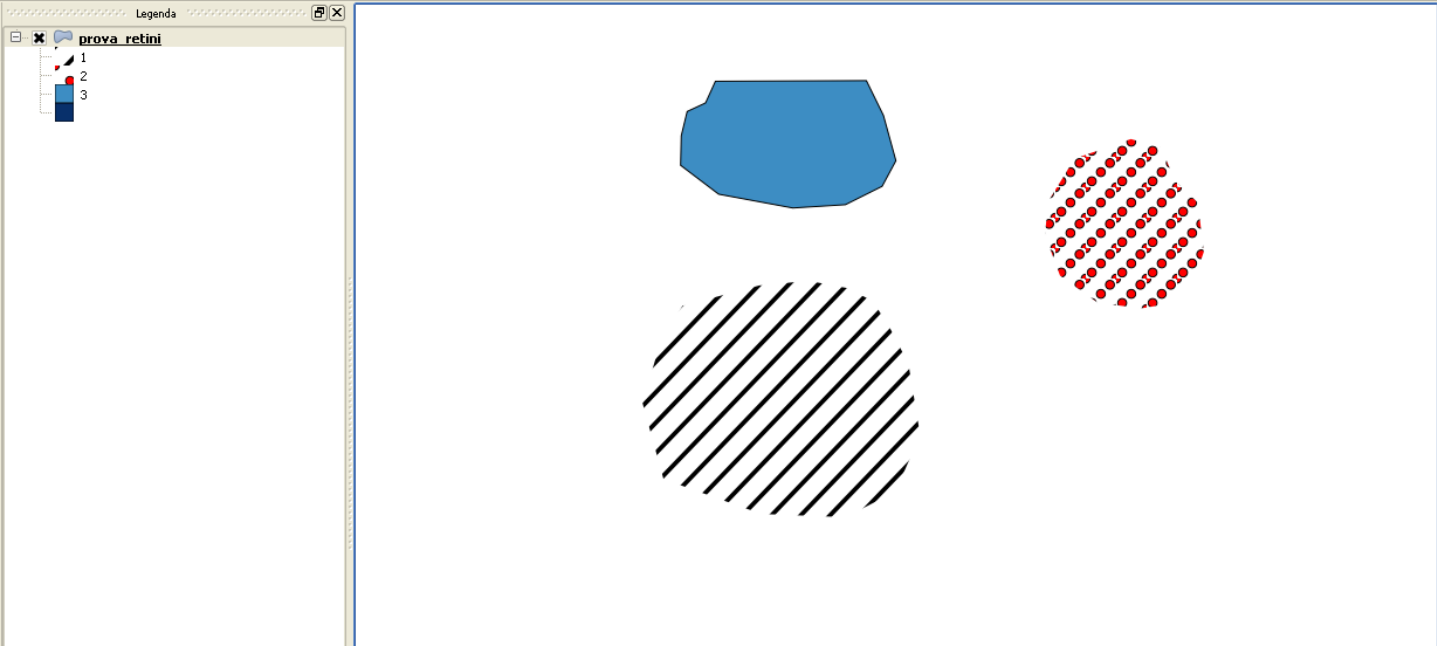
History

#1 - 2014-06-25 08:30 AM - Michael Douchin
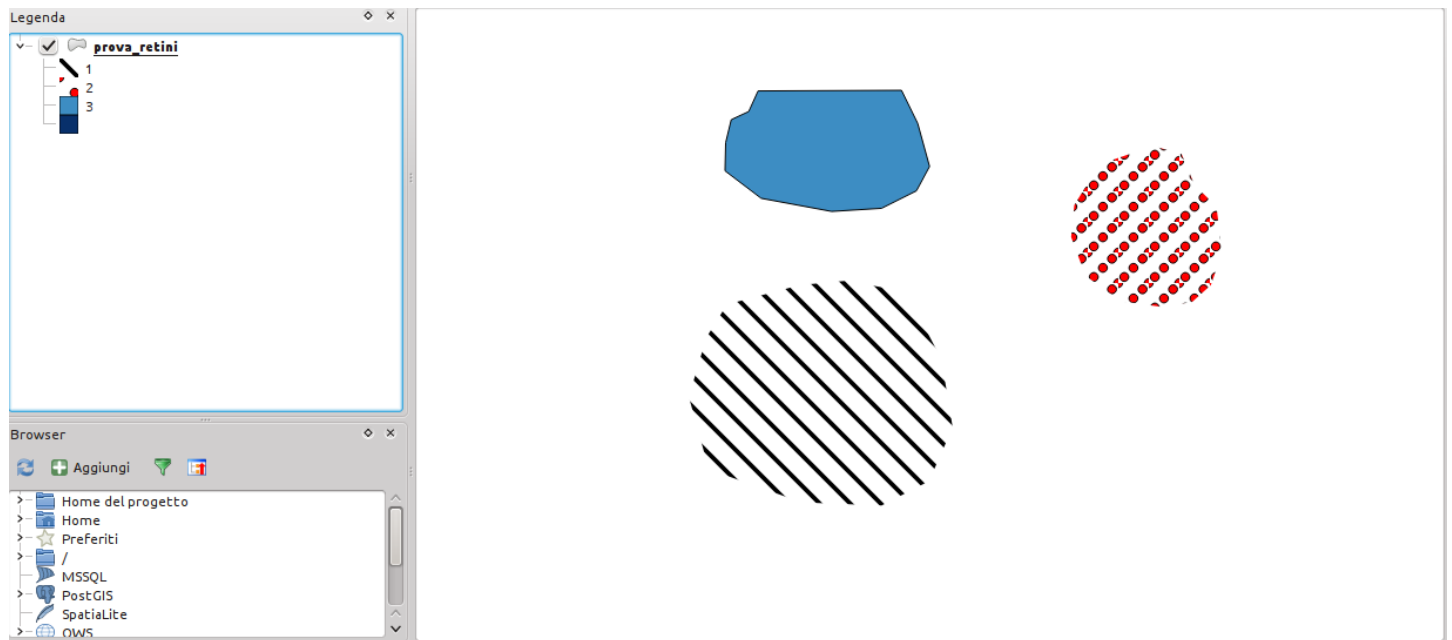
I embed images to ease bug reading:

Dufour

Valmiera

Trunk

#2 - 2014-06-25 01:10 PM - Giovanni Manghi

- Affected QGIS version changed from 2.2.0 to master

- Category set to Symbology

- Status changed from Open to Feedback

This is how I followed the evolution of this matter:

  - the direction/angle of the line pattern fill of the bottom left polygon was right in qgis 2.0.1, bugged in 2.0.2 and fixed in master

  - the line pattern fill was wrong (IMHO) in QGIS 2.0.1 and fixed in QGIS 2.2: in QGIS 2.0.1 the fill properties allowed to choose the angle and color (and distance/width/offset) of the line, but not the style of the line. In fact the inner properties of the fill changed the style of the **border**, that had no sense for a **fill**.

In my opinion this should be closed.

#3 - 2014-06-25 01:12 PM - Giovanni Manghi

see #8975-11

#4 - 2014-06-25 05:10 PM - Nyall Dawson

Well... we could add a project transform which extracts the line style from pre 2.2 projects and adds it as a new outline symbol layer, but that's not a trivial change.

#5 - 2014-06-26 12:12 AM - Paolo Cavallini

Agreed, it is a serious issue, and the only practical way would be to provide project migration utilities from a version to the next, but it's a significant amount of work. If people are interested in saving time, they are invited to support this development.

#6 - 2014-06-26 12:24 AM - Jürgen Fischer

Paolo Cavallini wrote:

> *Agreed, it is a serious issue, and the only practical way would be to provide project migration utilities from a version to the next, but it's a significant amount of work. If people are interested in saving time, they are invited to support this development.*

Utilities? We already have transformation routines within QGIS (see QgsProjectFileTransform), but they are probably not maintained well enough.

#7 - 2014-06-26 12:28 AM - Paolo Cavallini

Yes, I did not mean **external** utilities; the transformation routines should be improved then.

#8 - 2014-10-11 07:38 AM - Giovanni Manghi

- Tracker changed from Bug report to Feature request

- Subject changed from Regression from 2.0.1-Dufour in border stylization to Correctly import qgis 2.0.1 symbology in later releases

- Status changed from Feedback to Open

#9 - 2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No

#10 - 2017-08-08 12:59 AM - Jürgen Fischer

- Description updated

Files

qgis-2.0.1-Dufour_win32.png	35.8 KB	2014-06-25	Gabriele Monfardini
qgis-2.2.0-Valmiera_win32.png	23.5 KB	2014-06-25	Gabriele Monfardini
qgis-trunk_linux64.png	38.4 KB	2014-06-25	Gabriele Monfardini
prova.zip	5.74 KB	2014-06-25	Gabriele Monfardini