

QGIS Application - Bug report #10554

text annotations fails to apply anti-aliasing font when rendered on canvas

2014-06-11 08:12 PM - Mathieu Pellerin - nIRV

<b>Status:</b>	Closed	
<b>Priority:</b>	Normal	
<b>Assignee:</b>		
<b>Category:</b>		
<b>Affected QGIS version:</b>	master	<b>Regression?:</b> No
<b>Operating System:</b>		<b>Easy fix?:</b> No
<b>Pull Request or Patch supplied:</b>		<b>Resolution:</b> worksforme
<b>Crashes QGIS or corrupts data:</b>		<b>Copied to github as #:</b> 18961
<b>Description</b>		
<p>Text strings rendered within a Text Annotation on the main canvas are not anti-aliased, resulting in a visually displeasing annotation. The anti-aliasing is applied when maps are exported via the Composer. See attached screenshot to see the difference between the rendering on the qgis main canvas, and an exported map @ 90dpi (which normally should look the same as the main canvas).</p> <p>It's easy to see this issue by increasing the Text Annotation's font size to a large value.</p>		

History

#1 - 2014-06-11 08:20 PM - Mathieu Pellerin - nIRV

- File canvas-label\_vs\_annotation.png added

Actually, here's an even better comparison: the upper text is rendered within a Text Annotation, while the lower text is a rendered label over a point within the main QGIS map canvas.

#2 - 2016-02-25 07:57 AM - Jürgen Fischer

- Status changed from Open to Feedback

Was this meanwhile fixed?

#3 - 2016-02-25 05:43 PM - Mathieu Pellerin - nIRV

- Resolution set to worksforme

- Status changed from Feedback to Closed

Jef, it seems so, closing.

Files

no-antialiasing-on-canvas.png	1.19 MB	2014-06-11	Mathieu Pellerin - nIRV
canvas-label_vs_annotation.png	230 KB	2014-06-11	Mathieu Pellerin - nIRV