## QGIS Application - Bug report #10520

## Wrong size of svg marker in point pattern fill (with data defined properties)

2014-06-10 03:47 AM - zicke -

Status: Closed Priority: Normal

Assignee:

Category: Symbology

Affected QGIS version:masterRegression?:NoOperating System:UbuntuEasy fix?:No

Pull Request or Patch supplied: Resolution:

Crashes QGIS or corrupts data: Copied to github as #: 18930

### Description

The size of the svg marker changes only by panning from time to time. It should only change its size by zooming since an expression is used for the size of the marker:

CASE

WHEN \$scale < 750 THEN 5.6

WHEN \$scale >= 750 AND \$scale < 1250 THEN 4

WHEN \$scale >= 1250 AND \$scale < 3000 THEN 2.8

WHEN \$scale >= 3000 THEN 2

**FND** 

Testproject is attached (should look like attached screenshot).

#### **Associated revisions**

### Revision c49e38c3 - 2014-06-13 06:38 AM - Martin Dobias

Merge pull request #1449 from edigonzales/master

fixes #10520 (scale method for SVG) and #10509 (dash pattern)

### History

## #1 - 2014-06-11 12:45 AM - zicke -

 $It\ seems\ that\ mScaleMethod\ in\ QgsSvgMarkerSymbolLayerV2:: renderPoint()\ changes\ randomly.\ No\ idea\ why.\ And\ then\ the\ root\ is\ extracted.$ 

#### #2 - 2014-06-12 06:58 AM - zicke -

- Pull Request or Patch supplied changed from No to Yes

https://github.com/qgis/QGIS/pull/1449

### #3 - 2014-06-12 09:38 PM - Martin Dobias

- Status changed from Open to Closed

Fixed in changeset commit: "c49e38c39c9d687fdd99279997995229d4027055".

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## #4 - 2014-06-12 09:43 PM - Martin Dobias

- Target version set to Version 2.4

# Files

svg_marker.png	129 KB	2014-06-10	zicke -
svg_marker.zip	294 KB	2014-06-10	zicke -

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