# QGIS Application - Bug report #1048 Mapserver export writes file in wrong encoding

2008-04-18 01:22 AM - Redmine Admin

Status:	Closed			
Priority:	Low			
Assignee:	nobody -			
Category:				
Affected QGIS version:		Regression?:	No	
Operating System: All		Easy fix?:	No	
Pull Request or Patch supplied:		Resolution:	fixed	
Crashes QGIS or corrupts data:		Copied to github as #: 11108		
Description		•		

Not all character strings in files .map exported by Mapserver are in UTF-8 enocoding. Strings in LAYER object are exported correctly but non-Latin1 characters used in WEB object and in heading of document ("NAME" of MAP object) are replaced by "?".

## History

## #1 - 2009-01-19 10:30 AM - Paolo Cavallini

The plugin has been replaced by a new one, written in python.

However, essentially the same problem seems to occur, as I get an error when trying to export a project with a high ascii in layer neme (città): An error has occured while executing Python code:

Traceback (most recent call last):

File "/usr/share/qgis/python/plugins/mapserver\_export/mapserverexport.py", line 94, in run

result = exporter.writeMapFile()

File "/usr/share/qgis/python/plugins/mapserver\_export/ms\_export.py", line 103, in writeMapFile self.writeMapLayers()

File "/usr/share/qgis/python/plugins/mapserver\_export/ms\_export.py", line 380, in writeMapLayers

layer\_def += self.simpleRenderer(lyr, symbolNode)

File "/usr/share/qgis/python/plugins/mapserver\_export/ms\_export.py", line 420, in simpleRenderer

class\_def += " OUTLINECOLOR " + outlineNode.getAttribute('red') + ' ' + outlineNode.getAttribute('green') + ' ' + outlineNode.getAttribute('blue') +

[[UnicodeDecodeError]]: 'ascii' codec can't decode byte 0xc3 in position 27: ordinal not in range(128)

# #2 - 2009-01-19 12:39 PM - Martin Dobias

- Resolution set to fixed

- Status changed from Open to Closed

Fixed in (trunk) and (1.0 branch)

## #3 - 2009-08-22 01:01 AM - Anonymous

Milestone Version 1.0.1 deleted