

QGIS Application - Feature request #10453

Enable Incremental rendering of WMT-S tiles onto map canvas

2014-06-04 03:12 AM - Jeremy Palmer

Status:	Open	Resolution: Copied to github as #: 18865
Priority:	Normal	
Assignee:	Martin Dobias	
Category:	Map Canvas	
Pull Request or Patch supplied:	Not supplied	
Easy fix?:	No	
Description		
<p>In QGIS 2.2 if you checked "Use render caching where possible to speed up redraws" in the rendering options WMT-S tiles were drawn immediately after download on the screen. Under QGIS 2.4 this no longer happens - with or without MTR enabled</p> <p>This feature should be added back in as it really improves usability and makes the application more responsive.</p>		

History

#1 - 2017-05-01 12:47 AM - Giovanni Manghi

- Easy fix? set to No