QGIS Application - Feature request #10450
single symbol layers should not rely on a stringless child to show symbology preview

2014-06-04 01:54 AM - Mathieu Pellerin - nIRV

Status:	Closed		
Priority:	Normal		
Assignee:	Martin Dobias		
Category:	Map Legend		
Pull Request or Patch supplied:	No	**Resolution:**	fixed/implemented
Easy fix?:	No	**Copied to github as #:**	18862

Description

Since the early days I've been using QGIS, there's been a small irritant that I feel should be addressed. Currently, single symbol layers are eating vertical spacing to show a symbology preview in a string-less child row. It has always felt odd to me, and IMO would look much better if the symbology preview would simply replace the generic layer type (polygon, line, point) glyph in a single row.

A visual proposal is worth a thousand words:

http://i.imgur.com/vZEMKsH.png

crossing fingers real hard :)

Related issues:

Related to QGIS Application - Bug report # 8604: Repeated number of elements ...	**Closed**	**2013-09-12**

History

#1 - 2014-06-04 03:08 AM - Nathan Woodrow

I'm in two minds, only because you loose the geometry type information if you don't have a symbol set, but other then that I don't mind it. Not sure how hard it would be too do.

#2 - 2014-06-04 03:08 AM - Nathan Woodrow

- Tracker changed from Bug report to Feature request

#3 - 2014-06-04 03:17 AM - Mathieu Pellerin - nIRV

Nathan, actually, the symbology preview does a good job (most of the time) at indicating what geometry type the layer is (unless you have very fat lines, line is clearly visible, etc.)

#4 - 2015-10-07 09:57 PM - Nyall Dawson

- Status changed from Open to Feedback

This can be closed now, right?

#5 - 2015-10-07 10:00 PM - Mathieu Pellerin - nIRV

- Resolution set to fixed/implemented
- Status changed from Feedback to Closed
- Assignee set to Martin Dobias
- % Done changed from 0 to 100

Yep.

Files

this.png	60.2 KB	2014-06-03	Mathieu Pellerin - nIRV