

QGIS Application - Bug report #10424

processing: simple merge model fails with a fatal error

2014-06-03 12:25 AM - Mathieu Pellerin - nIRV

Status:	Closed	
Priority:	Severe/Regression	
Assignee:	Victor Olaya	
Category:	Processing/Core	
Affected QGIS version:	master	Regression?: No
Operating System:	unspecified	Easy fix?: No
Pull Request or Patch supplied:	No	Resolution: fixed/implemented
Crashes QGIS or corrupts data:	No	Copied to github as #: 18838
Description		
<p>Under QGIS master, a simple processing model to merge three raster layers is now broken, fails by returning an error message. Log:</p> <p>Algorithm simple merge starting...</p> <p>Prepare algorithm 0: Merge</p> <p>Running Merge [1/1]</p> <p>Parameters: INPUT =None, PCT =True, SEPARATE =True</p> <p>Failed</p> <p>Error executing algorithm 0 'NoneType' object has no attribute 'split' See log for more details</p> <p>The merge algorithm itself is working fine when used outside of a modelling process. It seems the INPUT parameter doesn't get compiled properly, i.e. it should be my list of rasters, not None.</p> <p>I'm attaching the simple merge model here to ease debugging by developers. This used to work in earlier versions of QGIS, flagging as a regressing blocker.</p>		

History

#1 - 2014-06-09 06:13 AM - Giovanni Manghi

- Resolution set to fixed/implemented
- Status changed from Open to Closed

works fine on current master.

#2 - 2014-06-09 07:03 AM - Mathieu Pellerin - nIRV

Giovanni, by working you mean you try to execute the attached model?

#3 - 2014-06-09 07:07 AM - Giovanni Manghi

Mathieu Pellerin - nIRV wrote:

Giovanni, by working you mean you try to execute the attached model?

yes, I tested the attach model.

#4 - 2015-06-07 04:31 AM - Giovanni Manghi
- Category changed from 94 to Processing/Core

Files

simple_merge.model	530 Bytes	2014-06-02	Mathieu Pellerin - nIRV
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